

# C2 That!

**Command and Control over  
Post-Industrial Armed Forces**

**The Hague Centre for Strategic Studies**

a TNO initiative

**Stephan De Spiegeleire, HCSS  
Peter Essens, TNO**

**15th ICCRTS - “The Evolution of C2”  
Santa Monica, CA**

**Track 1: C2 Concepts, Theory, and  
Policy**

**Thursday, June 24, 2010**



## “It’s Our Mindset, Stupid!”

- Despite much recent lip service to ‘uncertainty’ (FR Livre Blanc, UK Green Paper, US QDR(s), NL Future Policy Survey), the current debate about defence continues to be dominated (and - unnecessarily - restrained) by **presentism**
  - ✓ The current debate is overwhelmingly framed in terms of current ops (Afgh, Iraq,...) , still a bit in terms of the Cold War, and what little is left in terms of industrial-age warfare (Clausewitz, Jomini, etc.)
  - ✓ We still primarily think physical technologies and organize in linear, hierarchical structures - we have industrial mindsets
- Need for a **new mindset**
  - ✓ Good chance that defence is on the eve of major changes (fiscal tsunami, backlash against recent ops, value for money debate,...)
  - ✓ Essential to develop human pull to collective work and problem solving to exploit the benefits of networks of people, competencies and capabilities.

## Going Back to the Roots – ‘Armed Force’

- **arm (2)**
- “weapon,” 1300, from O.Fr. *armes* (pl.), from L. *arma* “weapons,” lit. “tools, implements (of war),” **from PIE base \*ar- “fit, join.” The notion seems to be “that which is fitted together.”** Meaning “heraldic insignia” (in *coat of arms*, etc.) is 1330; originally they were borne on shields of fully armed knights or barons. The verb meaning “to furnish with weapons” is from 1205. *Arms race* first attested 1936.
- **army**
- c.1386, from O.Fr. *armée*, from M.L. *armata* “armed force,” from L. *armata*, fem. of *armatus*, pp. of *armare* “to arm,” lit. “act of arming,” related to *arma* “tools, arms,” **from PIE \*ar- “to fit together.”** Originally used of expeditions on sea or land; the specific meaning “land force” first recorded 1786. The O.E. words were *here* (still preserved in derivatives like *harrier*), from PIE \**kor-* “people, crowd;” and *fierd*, with an original sense of “expedition,” from *faran* “travel.” In spite of etymology, in the Anglo-Saxon Chronicle, *here* generally meant “invading Vikings” and *fierd* was used for the local militias raised to fight them.

# Going Back to the Roots – ‘Command’, ‘Control’

- **command**

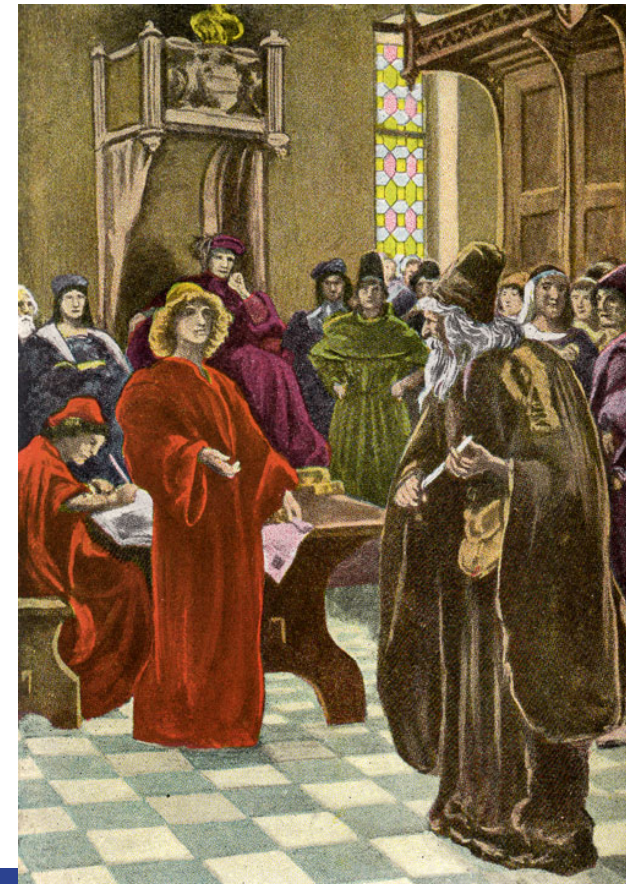
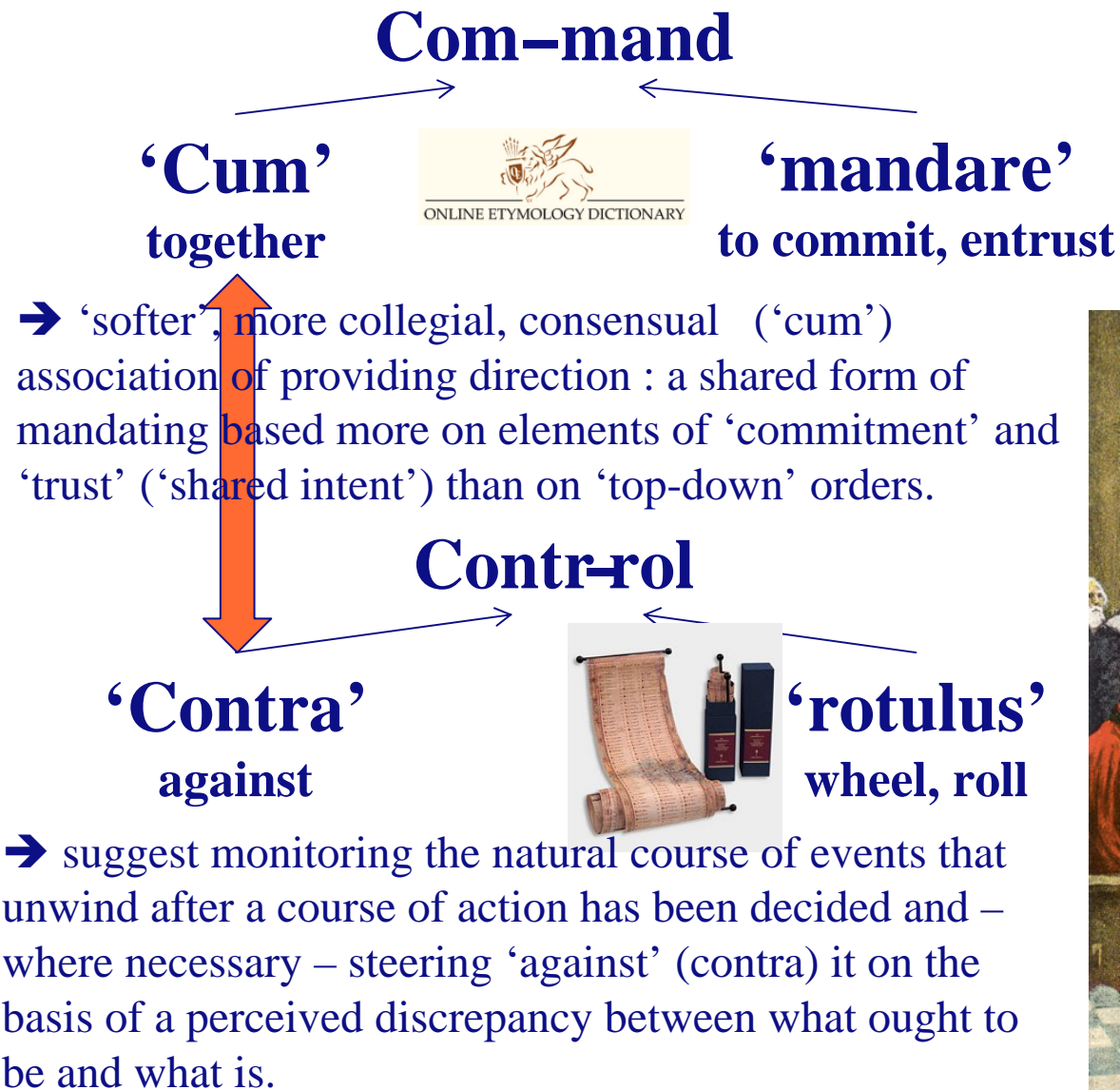
c.1300, from Old French *comander* "to order, enjoin," from Vulgar Latin *\*commandare*, from Latin *commendare* "to recommend" (see **commend**), alt. by influence of **classical Latin** *mandare* "to **commit, entrust**" (see **mandate**). Replaced Old English *bebeodan*. The noun is attested from 1552. *Commandant* is 1687, from French *Commandment* is c.1280; pronounced as four syllables until 17c. "Of þe x commandements ... þe first comondement is þis, O God we ssul honuri" (c.1280).

- **control**

c.1310, "to check, verify, regulate," from Anglo-Norm. *contreroller* "exert authority," from M.L. *contrarotulus* "a counter, register," **from L. *contra-* "against" (see **contra**) + *rotulus*, dim. of *rota* "wheel" (see **roll**)**. From a medieval method of checking accounts by a duplicate register. Sense of "dominate, direct" is c.1450.



# Going Back to the Roots – ‘Command’ & ‘Control’

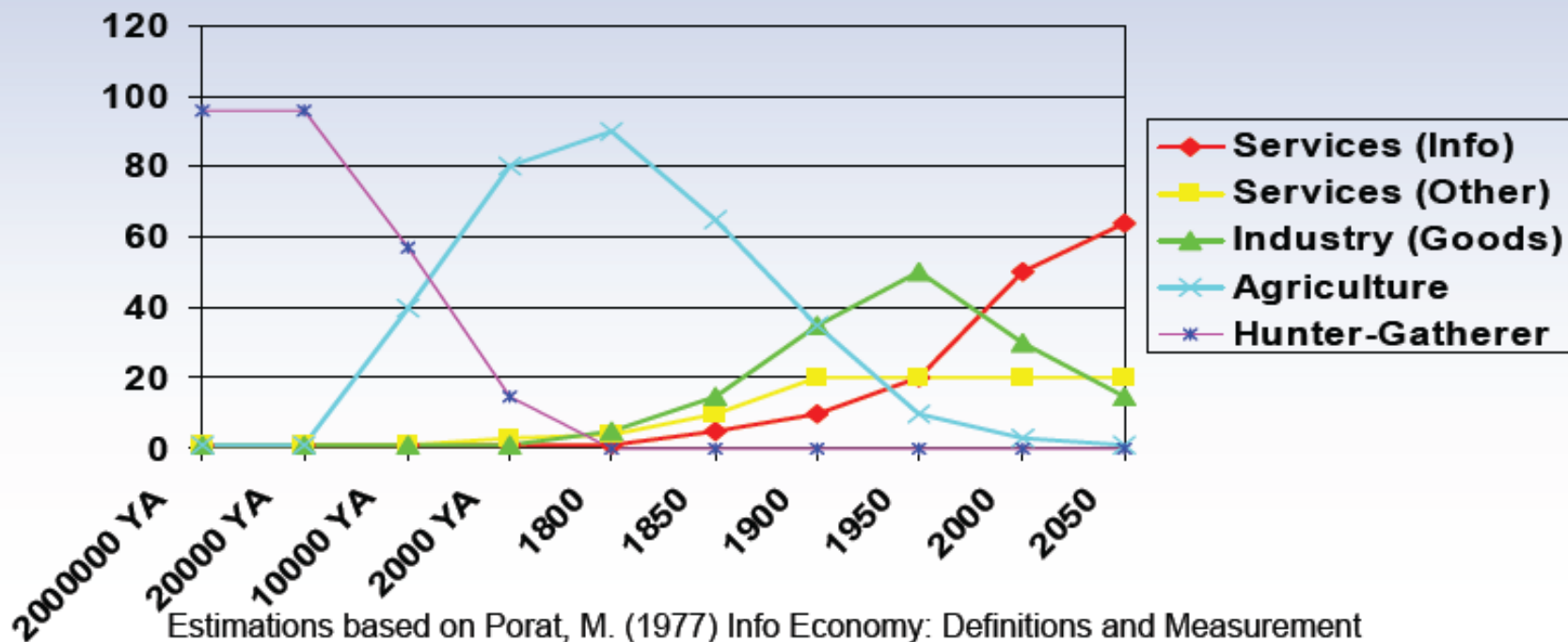


## What Do the Roots Tell Us?

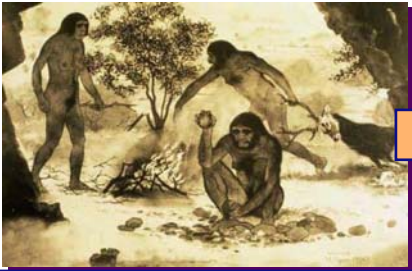


- The term 'command and control', despite all of the (deserved and undeserved) criticism, has proven remarkably resilient
- The original etymological meanings of 'command and control' are much closer to recent thinking (comprehensive approach, systemic operational design, etc. ) than we suspect
  - ✓ More consensus-building than voluntaristic top-down
  - ✓ More based on aligning incentives than on physical coercion
  - ✓ More based on the (healthy) dialectical tension between the two, than on their merger in one person (or team)
- If we also look at the 'reality' of command and control – the historical story of C2 (e.g. Dupuy e.a.) also shows major changes across epochs
- ➔ rather than looking for new terms, we might want to go back to the original meanings



# Epochal Change

Estimated world (pre-1800) and then U.S. Labor Percentages by Sector



# 'Armed Force' as a Reflection of the Age

	Nomadic (Hunter/gatherer)	Agrarian society	Industrial society
Age			
Weapons	Bare Hands	Cold	Hot
Energy	Human	Mechanical	Thermal

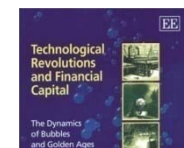
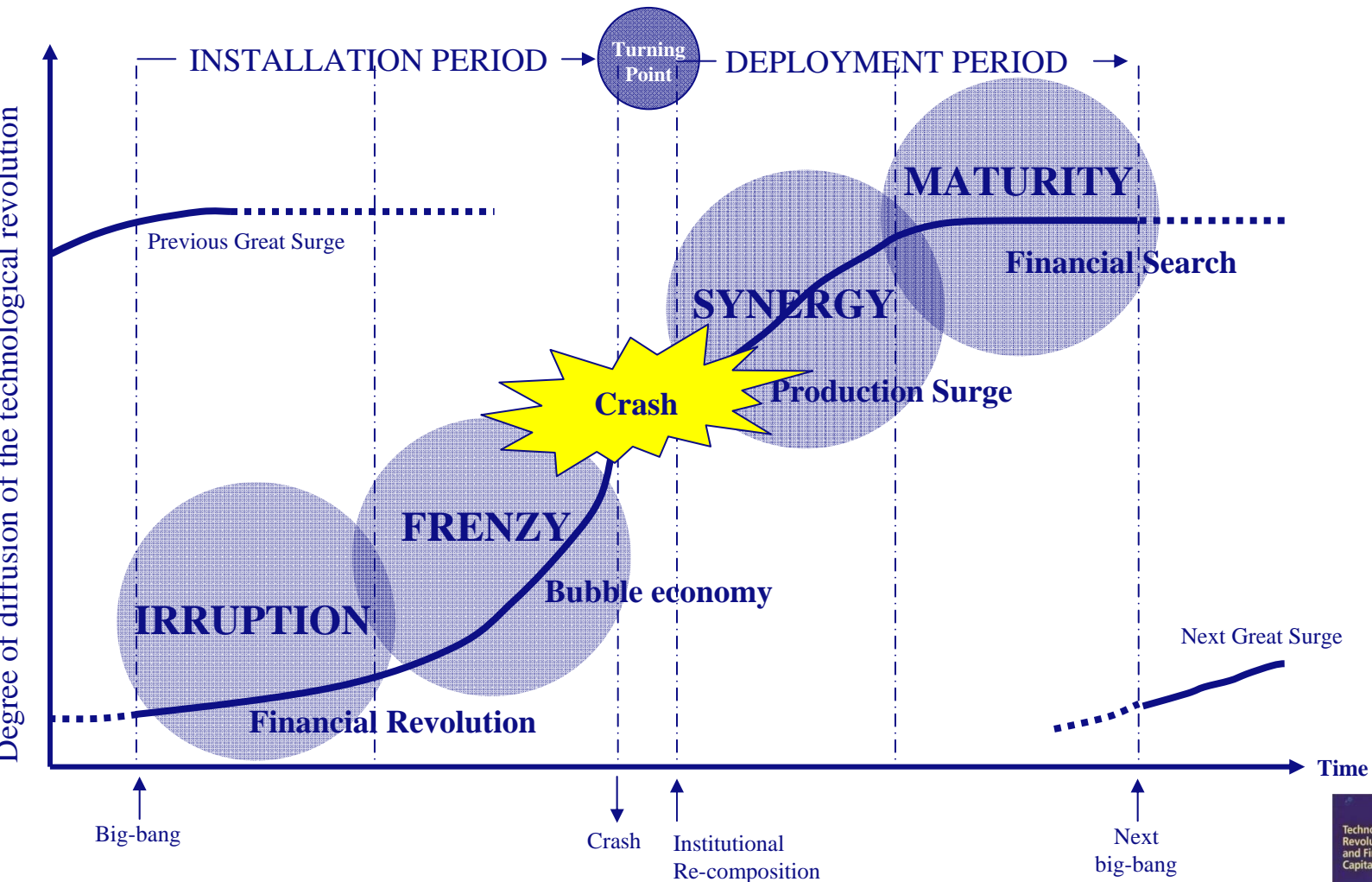
<div> <div>Post-industrial society: Information and knowledge society</div> <div>    </div> </div>			
Age			
Weapons	Knowledge		



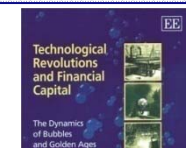
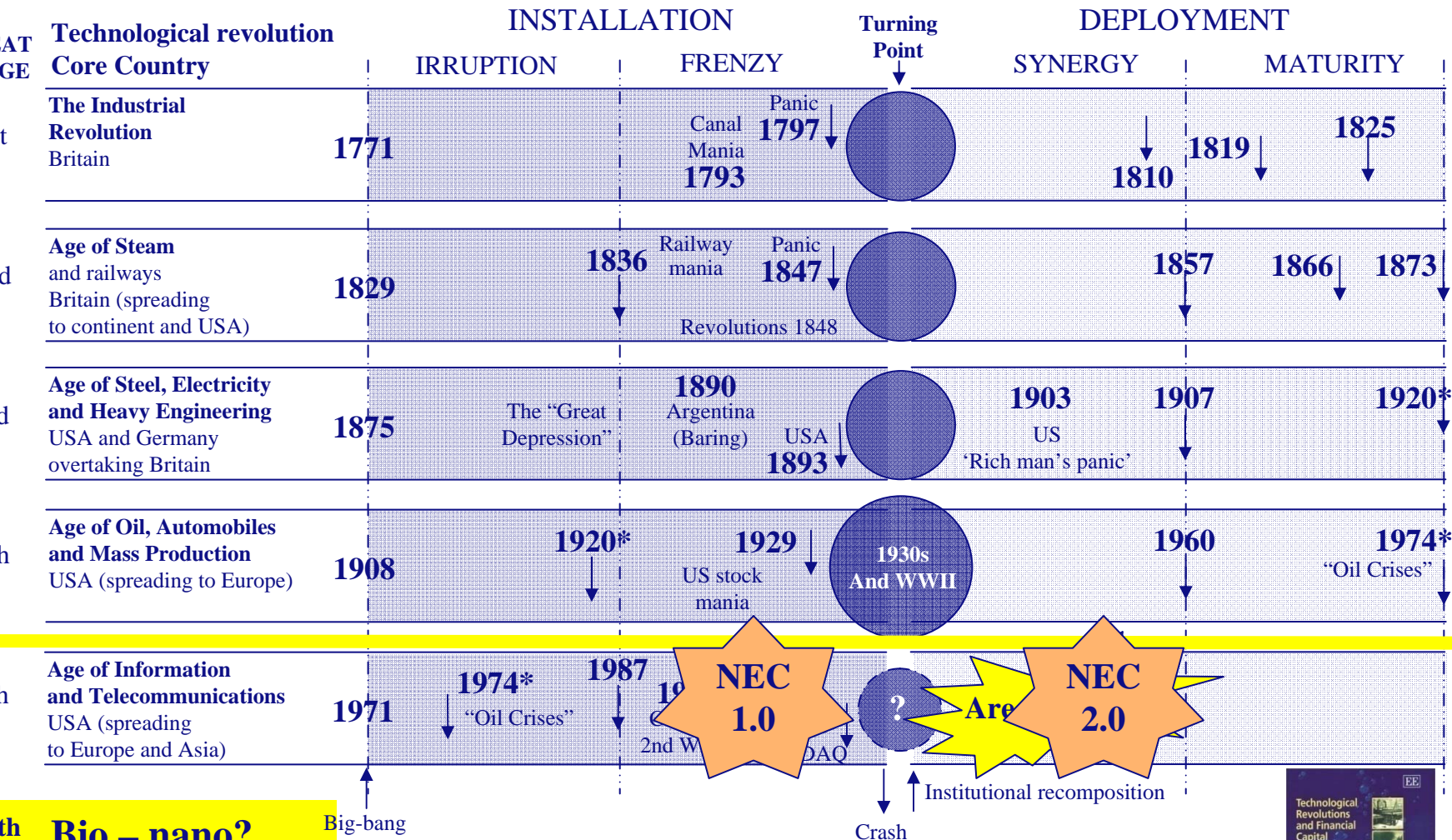
# Impact of Epochal Change

	Pre-industrial	Industrial	Post-industrial
<b>Actors</b>	Chieftains	'Princes' (link x nation states)	States + non-states
<b>Armed Forces</b>	Ad-hoc forces (no permanent larger than 3000 – v Creveld)	Permanent (industrial) armed forces	?
<b>Arms'</b>	Bare-handed/Cold	Industrial platforms/Hot	much more diverse (DIME+)
<b>Organization</b>	Clan	Linear	Network
<b>Structure</b>	Vertical simple hierarchy	Vertical multi-layered hierarchy	Heterarchy?
<b>Connectedness</b>	Singular force (all-in-one)	Connected (e.g. CS & CSS)	Distributed?
<b>Weather</b>	'Fair-weather'	Year-round 24/7	Pervasive
<b>Domain</b>	Mostly land, some sea	Land-Air-Sea	Multi-domain (space, cyber)
<b>Effects through</b>	Concentration	Mass (economies of scale)	Network (economies )
<b>Level</b>	Tactical	Operational(/strategic)	Fused
<b>Projection</b>	Local	Line-of-sight	Global
<b>Mode</b>	Hit-and-run / Siege	Linear Attrition & Manoeuvre	Network ?
<b>Specialization</b>	All-in-one	Advanced role specialization	Network
<b>Time of 'battle'</b>	Punctuated	Punctuated	Pervasive
<b>Leadership</b>	Heroic leadership	Increasingly sophisticated C2	Network
<b>Planning</b>	Rudimentary planning	Deliberate purposive planning	Adaptive planning

# (Kondratieff/Schumpeter/)Perez Technology Revolution Cycle



# (Kondratieff/Schumpeter/)Perez



th Bio – nano?

# Post-industrial C2?

**Industrial age**

LOW

LOW by design

MEDIUM

**Information age**

HIGH by design

HIGH

HIGH



## Focus on 3 changes:

- The changes in the nature of the armed forces themselves (and what they mean for C2);
- Changes in the role armed forces will play in emerging security ecosystems (and what they mean for C2); and
- The extent to which the 'command' and the 'control' functions may have to be

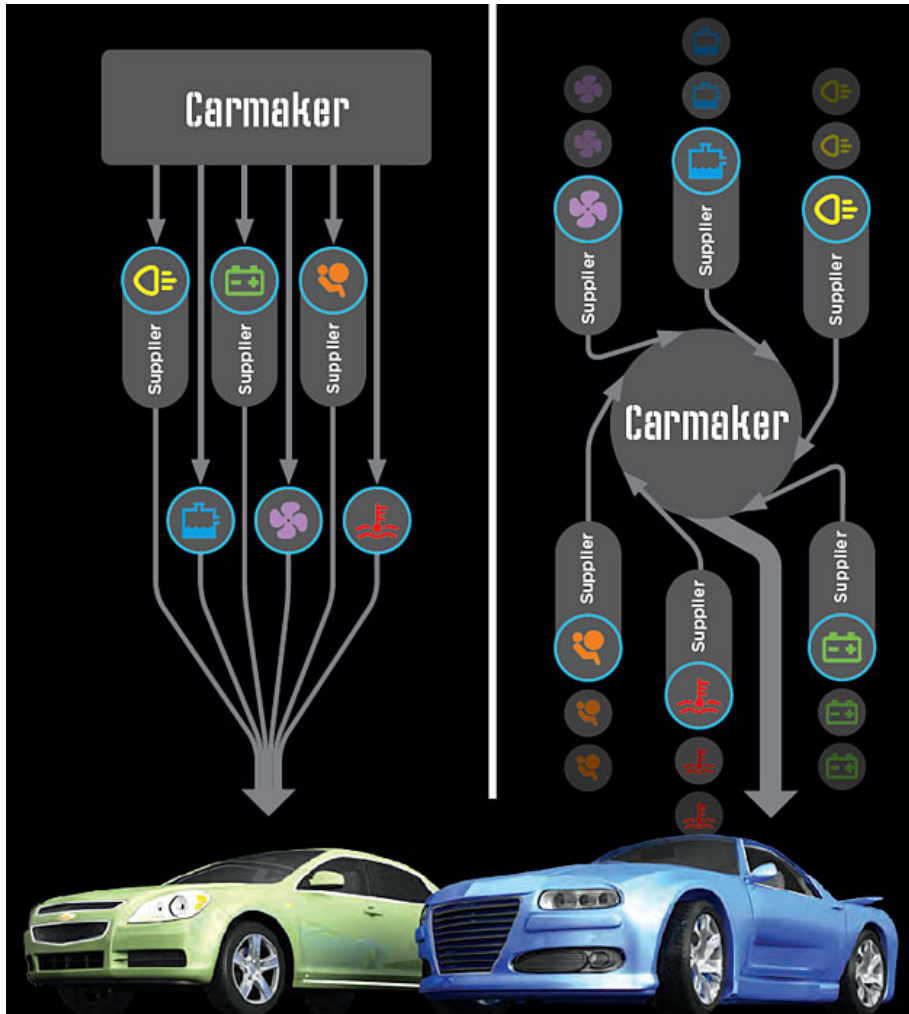


# C2 That!

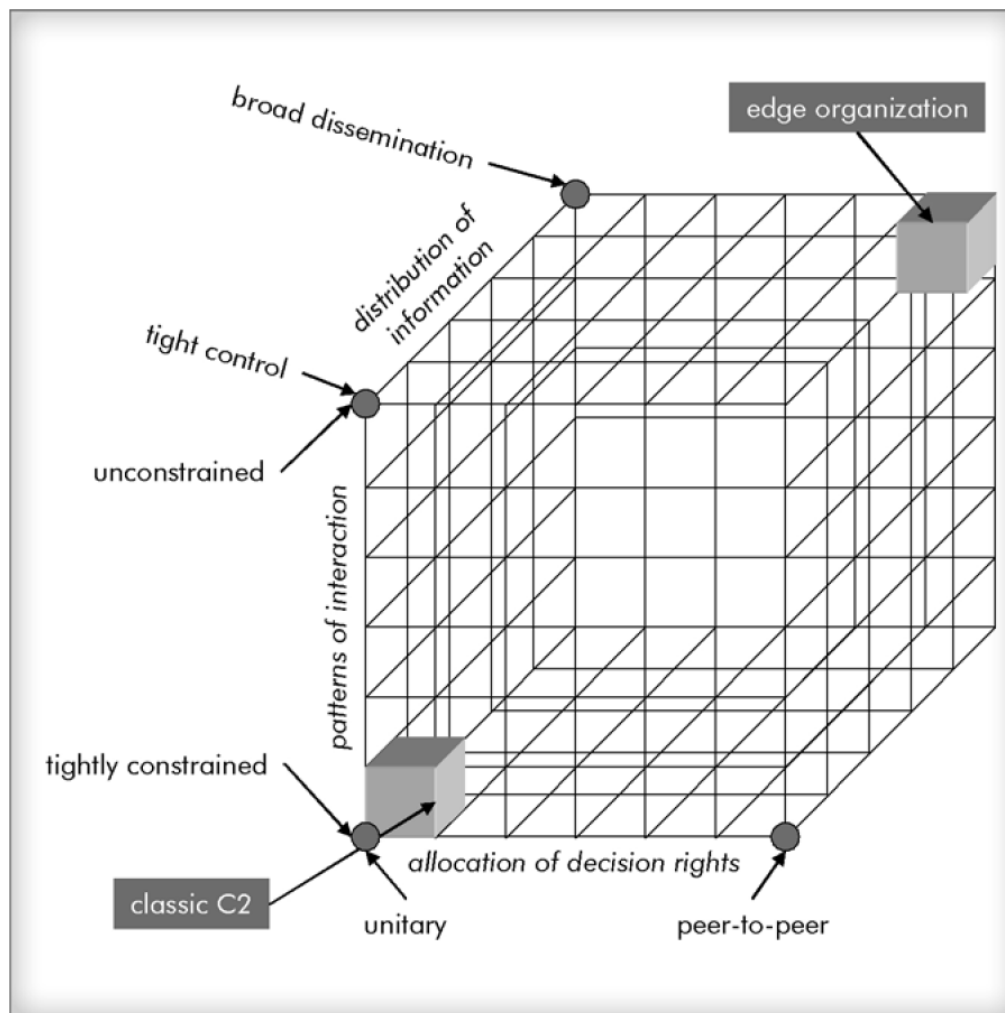
## A Universe of Modular Business Services Allows Even Small Businesses and Start-ups to Become Globally Integrated



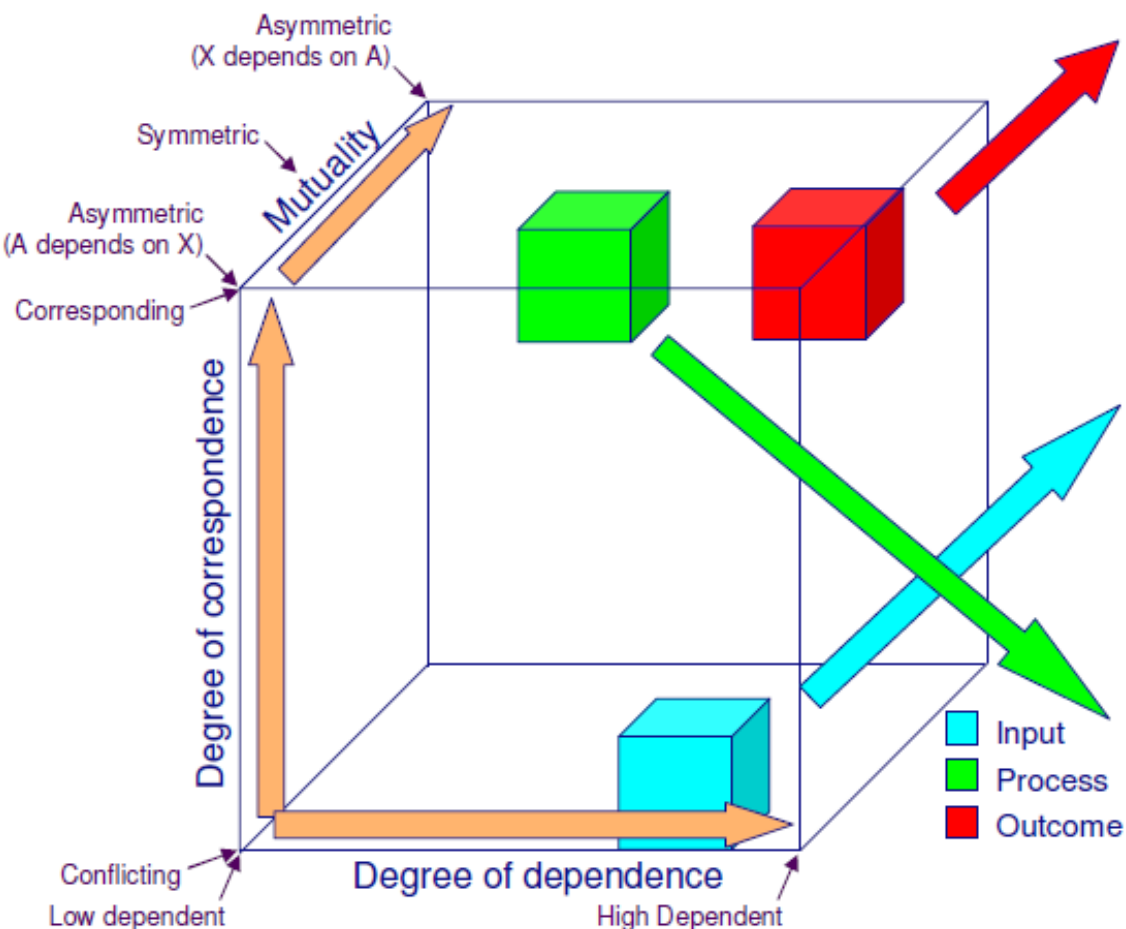
## C2 That!



# The Alberts and Hayes C2 Cube



# The TNO Interdependence Cube



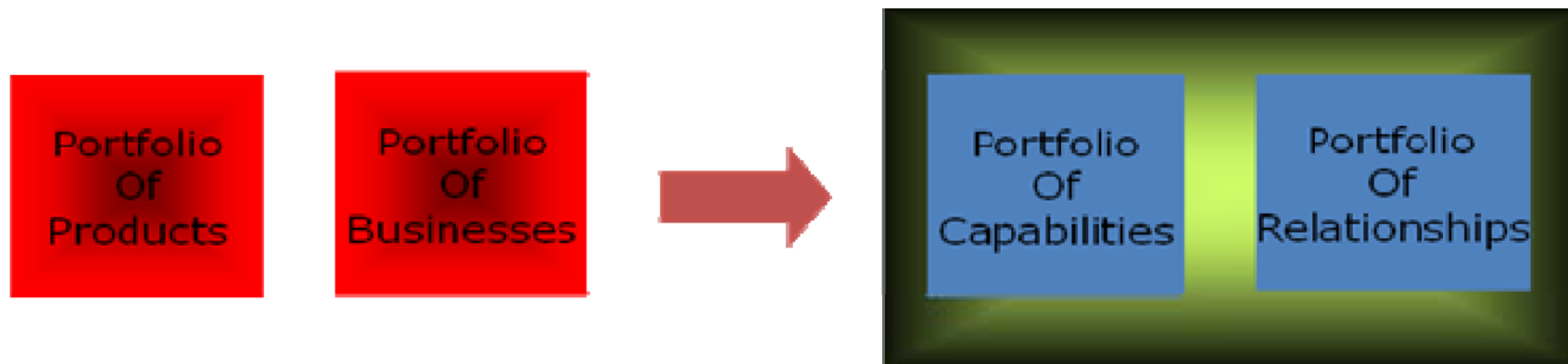
1. You are also highly dependent upon the other party for reaching your goal
2. The other party is equally dependent on you for reaching its' goals
3. Your goals and the other parties' goals are corresponding

1. You are highly dependent upon another party for certain resources
2. The other party needs these same resources too
3. The other party does not depend on you for resources

1. You have to interact to some extent with the other party to perform you mission
2. This is not conflicting with the activities of the other party
3. The other party also needs to interact with you to perform its' mission



## C2 That!

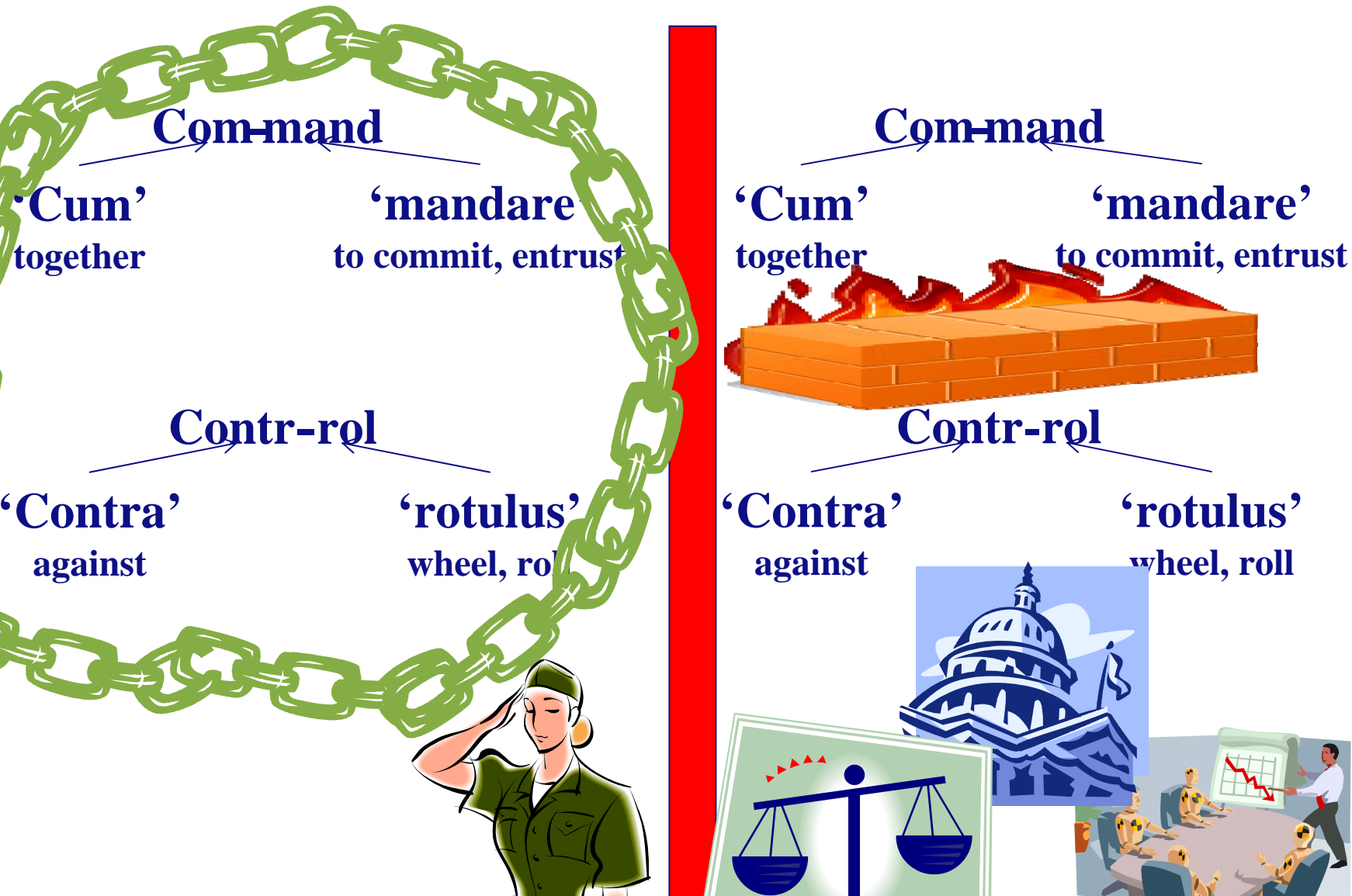


- Firm-centric
- Vertical Integration
- Ownership

- Network-centric
- Virtual Integration
- Relationships

Source: "Strategy 2.0: Winning in a Network Era"  
Professor N. Venkatraman, Boston University, May 2007

# Uncoupling Command and Control?



## Main takeaways (1/2)

- **Epochs matter** enormously to both armed forces and to C2 systems – in ways that cannot be fully anticipated.
- **‘Armed forces’ (/C2) today may look as different from their future instantiations as from their stone- age counterparts**
- The (forgotten) **etymological roots of command and control may be of some assistance in navigating the transition** from an industrial to a post-industrial age. They suggest :
  - ✓ a more consensual (‘cum-mandare’) and less directive form of command
  - ✓ a different view of control – more in line with the way control is conceived in other areas of public and private life (‘contrarotulus’).
- The broadening of the role of diverse partners in missions and the (societal) need for independent views on progress brings forward the requirement that the functions of **command and control may once again have to be segregated from each other** – as they are in many other walks of life.

## Main takeaways (2/2)

- **from NEC 1.0** (using the physical technologies of the ICT-revolution to obtain desired security effects by enabling the same organization to do the same things better, faster, cheaper,...)
- **to NEC 2.0** (developing and applying new social technologies to obtain desired security effects by having transformed defense organizations do different things in a network (ecosystem) with other security-providers):
  - **Internally**, future armed forces may prove to be much **more 'modular' and 'loosely coupled'** than today's . This means command and control will have to adapt to this, and will have to find different ways to maintain collective alignment and commitment.
  - **Externally**, future armed forces may have to behave less like 'stars' and more like 'galaxies' with a wide variety of value chain partners that will not be subordinate to (and hence 'controllable' by) the defence organization. Exercising command and control over such a 'galaxy' will undoubtedly require other mechanisms – more likely to be based on relationships and contracts than on 'commands' as currently understood.