

# Selective Diffusion of Ratings in Trust Propagation for MANETs

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# Outline

- 1 Introduction
- 2 Problem description and related work
  - Problem description
  - Related work
- 3 Selective diffusion of trust ratings
  - Keys management scheme
  - Undisclosable keys
  - Encryption and decryption
- 4 Mitigating attacks
- 5 Conclusion

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# What is a MANET?

## Mobile *ad hoc* networks

- Infrastructureless → easy to deploy, fault tolerant.
- Wireless communications with limited bandwidth, average user mobility.
- Distributed processing.
- Multihop routing protocols (e.g. OLSR) to route information from one end to another end of MANET via intermediate users acting as relays.

# Trust propagation

## *Trust relationship in MANET*

The actions of each MANET user are observed and rated by its direct neighbours. This rating (trust metric) of a user can be defined as the *consistency* of a user's behaviour.

Trust in MANET environment:

- Distributed processing → one user can have different ratings according to different neighbours → how to combine those ratings?
- Infrastructureless, user mobility → how to share (propagate) the ratings with remote users?

## Challenges

- Self-correcting behaviour.
- Colluding cheaters.

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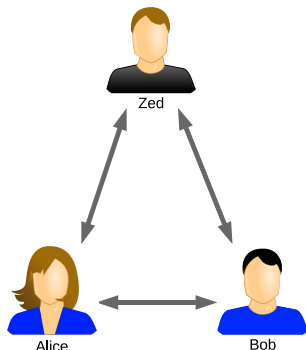
# Self-correcting behaviour

## Problem

- Alice, Bob and Zed interact with each other.
- They observe the results of their interactions and note their mutual trust ratings.
- They broadcast their notations.
- Zed reads its trust ratings and adapt its behaviour to appear less threatening in the future.

## Solution

Alice and Bob use encryption keys to communicate.



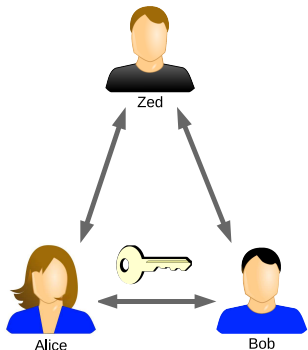
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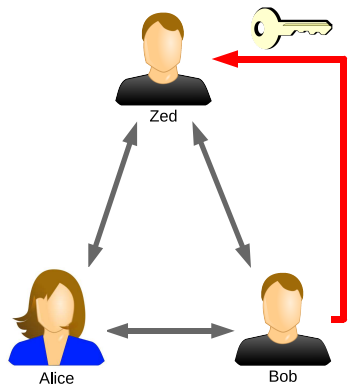
# Colluding cheaters

## New problem

- Bob turns malicious and joins Zed.
- Bob gives Alice's key to Zed.
- Zed can now decrypt all what Alice says.

## Solution

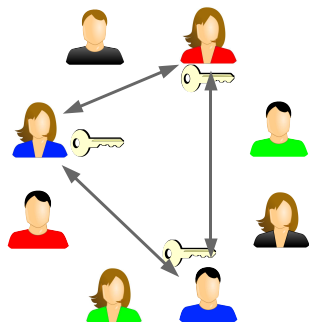
Deter Bob from sharing keys.



# Group keys

## Group communications

- Group keys are used in subgroup's communications of a group.
- There are  $2^n$  distinct subgroups in a group of  $n$  members.
- Boyd generalized RSA cryptosystem to  $n$  users: only  $n$  keys are needed to encrypt/decrypt communications for  $2^n$  subgroups.
- Every member in a subgroup shares the same subgroup key.



## New problem

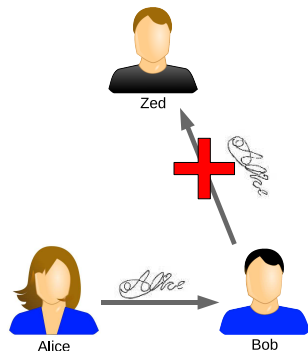
What if a member reveals its subgroup keys?

# Undisclosable information

## Dedicated digital signature (*dds*)

Klonowski et al. (2006):

- Alice sends a message ( $M$ ) to Bob, along with her *dds* created from  $M$ .
- Bob uses his secret key to obtain the Alice's standard signature for  $M$  from the *dds*.
- If Bob shows this standard signature to Zed then Zed can calculate Bob's secret key, if Zed also knows Alice's *dds*.



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# Keys scheme

## Group keys for selective broadcast

$n$  users,  $n + 1$  keys, each user keeps  $n$  keys:

- $k_i$  is the symmetric key that is used to encrypt/decrypt all ratings of  $i^{\text{th}}$  user.
- $k_i$  is known to all users, except  $i^{\text{th}}$  user.
- $k^*$  is the symmetric key used to encrypt/decrypt the broadcasted messages for all  $n$  users:  $k^*$  is known to all  $n$  users.

Each user keeps  $n$  symmetric keys:  $k_1, \dots, k_{i-1}, k_{i+1}, \dots, k_n$  and  $k^*$ .

# Keys distribution protocol

## When a new user joins the group

The key server calculates new keys as follows.

- 1 The new user –user  $(n + 1)^{th}$ – is authenticated by the server.
- 2 The server generates a new broadcast key  $k'^*$  and sends it to  $(n + 1)^{th}$  along with all the  $n$  symmetric keys:  $k_1 \oplus k^*, \dots, k_n \oplus k^*$ .
- 3 The server generates a new symmetric key  $k_{(n+1)}$ , used to encrypt/decrypt  $(n + 1)^{th}$ 's ratings, and broadcast it with  $k'^*$  to all  $n$  existing users in the group. This message is encrypted using  $k^*$ .
- 4 For all  $n$  existing users:  $k_i$  is replaced by  $k_i \oplus k^*$  and  $k^*$  is then replaced by  $k'^*$ .

## Backward security

Backward security is preserved:  $(n + 1)^{th}$  user cannot read old messages.

# Keys distribution protocol

## When an existing user leaves the group

$n^{\text{th}}$  user is leaving the group.

- 1 The server generates a random parameter  $r$  and sends it to  $n - 1$  other users, encrypted with  $k_n$ .
- 2 For all  $n - 1$  users:  $k_i$  is replaced by  $k_i \oplus r$  and  $k^*$  is then replaced by  $k^* \oplus r$ .

## Forward security

Forward security is preserved:  $n^{\text{th}}$  user cannot read future messages.

# Undisclosable keys and collusion prevention

## Construction of undisclosable keys

based on ElGamal's encryption scheme (1985). Let  $x_b, y_b = \sigma^{x_b} \bmod p$  be the secret and public keys of user Bob. The server computes:

$$\begin{cases} \phi &= \sigma^k \bmod p \\ \omega &= y_z^k x_b \bmod p. \end{cases}$$

$\hat{k}_b(z) = (\phi, \omega)$  will be the first of the two keys used by Bob to decrypt all ratings of Zed.

## Collusion prevention

If Bob shows  $\hat{k}_b(z)$  to Zed then Zed can compute Bob's secret key:  
 $x_b = \omega / \phi^{x_z} \bmod p.$



# Encryption/Decryption of ratings

## Keys

For every pair of users (Alice,Zed), the server chooses two large numbers at random  $M_a(z)$ ,  $c_a(z)$  such that:

$$\forall i = 1, \dots, n \text{ and } i \neq a, z : M_a(z) > c_a(z)\hat{k}_i(z).$$

The server then computes:

$$\forall i = 1, \dots, n \text{ and } i \neq a, z : \hat{r}_{(a,i)}(z) = M_a(z) - c_a(z)\hat{k}_i(z).$$

$\hat{r}_{(a,i)}(z)$  will be the second of the two keys used by  $i^{\text{th}}$  user to decrypt all ratings of Zed that are rated by Alice. The first key was  $\hat{k}_i(z)$ .

# Encryption/Decryption of ratings

## Encryption

- Alice generates a one-time encryption key  $k(z) = \alpha^{M_a(z)+r} \bmod p$  to encrypt Zed's ratings.
- The ciphertext is broadcasted along with  $(\alpha, p, \beta, \gamma)$ , with  $\beta = \alpha^{c_a(z)} \bmod p$  and  $\gamma = \alpha^r \bmod p$ .

# Encryption/Decryption of ratings

## Decryption

Bob, or any other user, recovers the key  $k(z)$  with the following calculations:

$$\begin{aligned}
 k(z) &= \left( \alpha^{\hat{r}_{(a,b)}(z)} \bmod p \right) \cdot \left( \beta^{\hat{k}_b(z)} \bmod p \right) \cdot \gamma \bmod p \\
 &= \alpha^{\hat{r}_{(a,b)}(z) + c_a(z)\hat{k}_b(z) + r} \bmod p \\
 &= \alpha^{M_a(z) + r} \bmod p.
 \end{aligned}$$

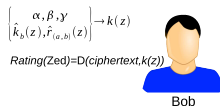
Bob can then use  $k(z)$  to decrypt Zed's ratings.

# Summary of encryption/decryption



**Figure:** Alice observes and rates Zed's behaviour.

**Figure:** Alice chooses  $\alpha, r$  at random, then computes  $k(z), \beta, \gamma$  and encrypts Zed's ratings with  $k(z)$ .



**Figure:** Alice broadcasts the ciphertext along with  $\alpha, \beta, \gamma$ .

**Figure:** Bob can compute  $k(z)$  using its keys  $\hat{k}_b(z), \hat{r}_{(a,b)}(z)$ . Zed cannot compute  $k(z)$ .

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# Mitigating attacks

## Trust-based models

Blackmail attack: a malicious user threatens to ruin the reputation of another user should that user report negatively upon it.

- Here, malicious user is unable to read reports on its behaviour so it is unaware of what being reported.

Self-correcting behaviour:

- A malicious user cannot adapt its behaviour according to its ratings because it cannot read its ratings.

Colluding cheaters:

- Colluding cheaters can share secrets about each other, but not the keys to systematically decrypt those secrets.

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# Conclusion

## New encryption scheme for MANET

- performs selective diffusion of information,
- prevents colluding malicious users,
- can be used to enhance trust-based models in MANET.