

Information Sharing Between Platforms in DRDC's Networked Underwater Warfare Demonstration Trial

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Motivation:



Requirement: The Need for Connectivity in Anti-Submarine Warfare (ASW):

- Cluttered, asymmetric, politically sensitive, littoral warfare environments
 - Need for rapid and accurate detection, classification and localization of potential targets
- Involvement of aircraft, ships and submarines of several nations
 - Uniform standards for comms and tactics and understanding
- Multistatic sonar operations
 - May be useless in the absence of real-time coordination

Networked data exchange for information sharing and coordination



NUW - Objectives

- Develop and demonstrate technologies to fuse tactical sensor information to form and maintain an improved ASW portion of the Common Tactical Undersea Picture
- Improve the effectiveness of Underwater Warfare by investigating a flexible information/knowledge management architecture that can support several sonar systems and include land/air based sensors
- To demonstrate that the formation of the underwater portion of the COP (Common Operating Picture) can be done faster and more accurately by sharing information



NUW Demonstration Trial Concept

- Hi-level concept including platforms was formed early (2002-2003)
- allowed early engagement of parties of interest and early planning with N6 for network certification
- ASW operation
- Information exchange using SECRET network
- Initially 4 Nodes using UHF/SNR:
 - CFAV QUEST
 - MPA
 - MCDV
 - SSK
- Later (2005) added
 Reachback using
 inmarsat:
 - CFMWC
 - METOC



INFORMATION EXCHANGE REQUIREMENTS....

Information Exchange Requirements (TM2004-168)



- Used a bottom up approach
- Asked a team of underwater warfare scientists and sonar operators what type of information would be useful to have in an ASW operation
- Compared list with other standards (LINK) and JC3IEDM (emerging at time as LC2IEDM)
- Found no standard could cover requirement in detail and imposed bandwidth constraints

- 12 Data types required for ASW:
 - Environmental Data
 - Receiver Information
 - Source Information
 - Echo Repeater Information
 - Ping Information
 - Main Blast Data
 - Feature Data
 - Contact Data
 - Track Data
 - Sonograms
 - Email/Chat Messages
 - Tactical Information
- Added:
 - Web-pages (html)
 - Data files (doc, pdf, jpeg etc)

Detailed Information Example Ping Information



• 3 sub-types:

Ping Status:

- Source ID
- Event Number
- Success or Failure Flag
- Source Level Measured (peak)

Next Ping information:

- Event number (each ping has a unique number for identification)
- Ping Source ID
- Next Wavetrain (either a Waveform/Wavetrain information structure or a reference Wavetrain ID)
- Start Time for Wavetrain
- Wavetrain Rate (period between wavetrains if applicable)
- Last ping in sequence notification as a notification to end processing or not to expect further pings.

Waveform/Wavetrain data:

- Wavetrain ID
- Wavetrain Name
- Wavetrain Source ID
- Wavetrain Start Time
- Number of Waveforms Forming the Wavetrain
- For each Waveform
- Waveform ID
- Waveform type (e.g. CW, FM)
- Envelope type (e.g. Hamming)
- Duration of waveform
- Offset Time from start of wavetrain
- Amplitude or source level
- Source level reference (absolute/relative)
- Characteristic Frequency 1 (e.g. Centre Frequency)
- Characteristic Frequency 2 (e.g. Modulation Frequency)
- Characteristic Frequency 3 (e.g. Bandwidth)
- Sampled Waveform (To handle other waveforms)



Information Exchange for the User:

The system must provide:

- Only the information the operator needs when it is needed
- Tools to facilitate the formation of a Team distributed across all platforms and nodes
- Bandwidth Management
 - Setting information priorities
 - Information Push/Pull capability
 - Data subscriptions and notifications
- Consistent COP between platforms

IMPORTANT DESIGN CRITERION: The COP need not be identical but it must be consistent!

Information Priority Data Value with ASW Operation Phase Decreasing Priority



Must Have Good to Have Nice To Have **Environmental Data** Other Tracks Track Data Search and **Receiver Information** Email/Chat Detection Source Information Main Blast Data **Ping Information** Feature Data **Contact Data** Sonograms **(I) Tactical Information Environmental Data Other Tracks** Localization Email/Chat **Receiver Information** and Source Information Main Blast Data Classification **Ping Information Feature Data Contact Data Sonograms** Track Data **(II) Tactical Information Other Tracks** Email/Chat **Receiver Information Prosecution** Source Information **Contact** Data Main Blast Data **Ping Information** Feature Data (III) **Environmental Data** Track Data **Tactical Information** Sonograms Post This has elements of both Search and Detection and Localization and **Prosecution** Classification

NOTE: Only altered data is transmitted.



NUW MARCH 2007 SEA TRIAL....



Key Personnel and Organizations

•	Project Manager:	LCdr Lex Stuart	DRDC
•	Trial Chief Scientist:	Byron Topp	DRDC
•	Scientific Authority:	Marcel Lefrançois	DRDC
•	Sub Liaison Officer:	Lt(N) Stephane Ouellet	N32
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- DRDC (NUW Technology Demonstration Project)
- ONR (Bilateral agreement to examine tracking technology)
- NAVAIR (BTEC (Battlespace Tactical Environmental Characterization))
- NRC (National Research Council (Canada) Convair 580 aircraft)
- CFMWC (Reachback cell hosting and added expertise)
- METOC (Environmental Predictions)
- N32 (MARLANT Sub Ops)
- MOG5 (Maritime Operations Group)
- MP&EU (Air Operators)
- ADAC (Sonar Operators)
- N6 (network accreditation and assistance)
- CFEC (CFXNet Satellite connection between CFAV QUEST and CFMWC)
- General Dynamics Canada (NECS/NUW system contractor)





Trial Location

- Emerald Basin
- Approx 60NM from Halifax



13 •Sonar Operators



NUW at-sea Network

- Uses Sub-Net Relay (SNR) from ipunwired (now Rockwell Collins)
- Over UHF radio (LOS) (ARC-210 on aircraft / WSC-3 on ships and SSK)
- 64 kilo-bit per second bandwidth (SNR and Satellite)
- SNR uses a slotted time management system to send data slots are dynamically allocated depending on load
- GPS used to synchronize slot timing (accurate time base placed on SSK)
- Automatic connect after disconnect handled in SNR
- Will automatically form a data relay to other nodes (surface ships relay aircraft to SSK)
- Secret level encrypted using KG84
- Seamless connection to Reach Back via QUEST using CFXnet (direct connection to at sea network)



Target (SSN) (USS NORFOLK)







THE NETWORK ENABLED COMBAT SYSTEM (NECS)....

DRDC's System Test Bed (STB)

- A software toolbox providing data management, data processing, data interfaces and visualization functionality using open source tools.
- Derived from TIAPS TDP
- Encourages use of COTS equipment and high degree of code-reuse
- Built on an open architecture
- Current (2010) License distribution is STB V1.0







The Network Enabled Combat System (NECS)

• Built through extending TIAPS version of STB







- Extensions added for collaborative information environment for COP compilation
- Features:
 - GCCS-M Chart Display
 - Display and/or process organic and other platform sensor data
 - Active and passive sonar
 - AIS
 - Radar
 - Blue Force Tracking
 - Chat over low bandwidth networks
 - Automatic web-page publishing from combat system for enhanced situational awareness and historical information – both within platform and off-platform pages can be accessed



NUW Web-site(s)

- These are created direct from Combat System (NECS) there is one on each platform/node
- Web-pages service means disadvantaged units/stations can participate as long as they can attach a web-browser to the network
- No need for operator interaction to create complex web-page
- Intent is to pass data (give awareness)
- Allows for non-standard file publishing (the unexpected)
- Specific design for low-bandwidth (pages are not pretty they are simple to reduce number of bytes)
- ASW portion of trial (about 4 days (8 hours each)) fits onto 1 CD (421MB)



NECS Entry/Summary page





from each site/node. User may set up a subscription with an update interval and priority (low/medium/ high)

Name	Subscribe				
	Period	Priority			
Ping Notifications	1 min	Medium •	Subscribe		
Track Data	1 min	Medium •	Subscribe		
Buoy Data	1 min	Medium ·	Subscribe		
Feature Data	1 min	Medium -	Subscribe		
Chat Data	1 min	Medium -	Subscribe		



NECS Locations: 14 systems + 9 PC's



- Varying functionality depending on platform capability.
- 9 Additional Web-browser PC's were connected:
 (3) on QUEST, (2) MPA, (1) MCDV, (3) CFMWC.

Location	Number	Description	Notes		
CFAV QUEST	1	Stand-alone	Using only data organic to QUEST		
	1				
	1	Networked	Sharing information and collaborating		
	1		with other platforms/nodes		
CORNERBROOK	1	Headless	Chart generated internally (no display)		
	1	Laptop	In Ops room providing interface and display		
SUMMERSIDE	2	Solaris	In VP2 container plus terminal in Ops room (at Captain's Request)		
NRC Convair	1	IMPACT	STB mated with IMPACT for sonobuoy processing		
	1	Laptop	Terminal for TACNAV		
CFMWC	2	Solaris			
21	2	PC	Limited Chart capability		



ACHIEVING A COMMON AWARENESS...

Common COP



- All connected platforms/operators worked simultaneously on the same COP thus insuring a common view
- Underlying data was shared view (layers) individually selected





Web Page Statistics for Demonstration Trial

All web p	ages serve	ed (organio	and inorg	ganic to no	ode)			
	Sites	KBytes	Visits	Pages	Files	Hits		
QUEST	14	271695	77	5664	16292	20048		
MPA	16	9580	184	1329	1760	2608		
MCDV	19	24614	140	804	998	1195		
SSK	17	9726	110	751	1082	1599		
RB	10	24443	250	2430	2989	4371		
Web pages served over SNR and satelite (to other nodes)								
	Sites	KBytes	Visits	Pages	Files	Hits		
QUEST	7	17351	40	559	924	1149		
MPA	12	4933	95	632	814	1029		
MCDV	15	16684	70	280	449	485		
SSK	15	5426	90	612	858	1300		
RB	4	1000	18	109	196	404		

A total of 44.4MB over SNR in 4 days using a 64kb/sec connection filled with other traffic! (maintenance/ASW binary data/chat)



CONCLUSIONS...



Conclusions

- Demonstrated tactical level information exchange in an at sea ASW operation.
- Demonstrated that a common COP/SA can be formed through:
 - Sharing information at all levels (tactical commanders, reachback and sensor operators)
 - Exchanging tactical data generated from sensor processing in the combat systems (NECS using a priories exchange)
 - The use of chat to increase collaboration, confidence and operator engagement
 - The use of combat system published and hosted web pages
- Demonstrated that information exchange in an ASW operation can be accomplished using a peer-to-peer network over a low-bandwidth.

What Next?

- Software is being maintained in DRDC's System TestBed (STB)
- Web-page improvements for future deployments/projects/investigation
 - Better interfaces
 - Improving web-page refresh rates
 - Use as an information portal in operations
 - Use as a data log for future sea trials
- ASW systems and information exchange for AMASE TDP (Advancing Multistatic Active Sonar Employment)
- Input/Advice on next generation combat system specifications??





Maritime Open Systems Architecture Integration Centre

Reusable and scalable information management and data processing systems built on PLEIADES and the STB







DEFENCE

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