

Assessing C2 System Vulnerabilities in Underdeveloped, Degraded and Denied Operational Environments

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CSIR: A synopsis

- 2411 members of staff
- 1575 in SET base
- 499 Master's
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Content outline

- **Introduction**
- **Command and Control**
- **Degraded and Denied Operational Environments**
- **Cognitive Work Analysis**
- **System Dynamics**
- **Example – Border Safeguarding**
- **Conclusion**

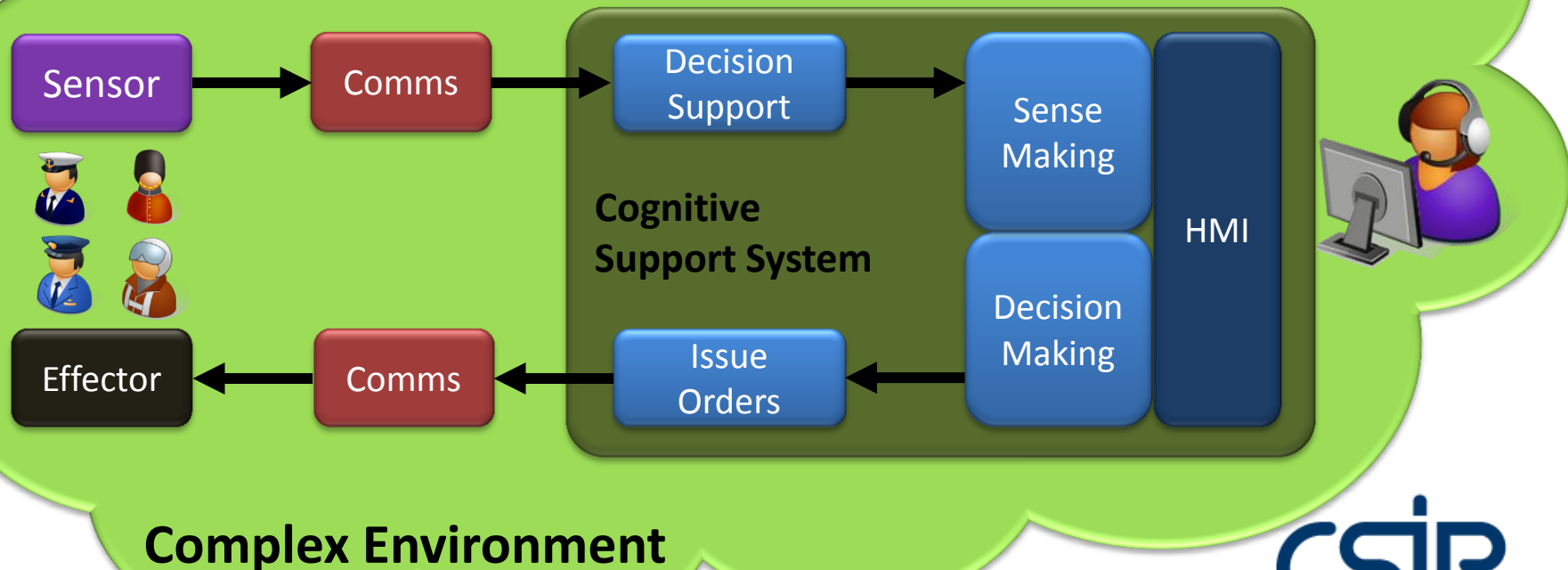
Introduction

- C2 is a complex sociotechnical system
 - Humans part of the C2 system, make sense of the situation to support decision making
- In underdeveloped, degraded or denied operational environments systems may fail
 - The effect of lost capabilities on work may not be clearly understood
 - Humans have ability to adapt in the absence of some technical supports
- Adverse conditions to be considered in design and development of C2 systems
- Cognitive Work Analysis (CWA) and System Dynamics modelling and simulation provides a framework for analysis

Command and Control System

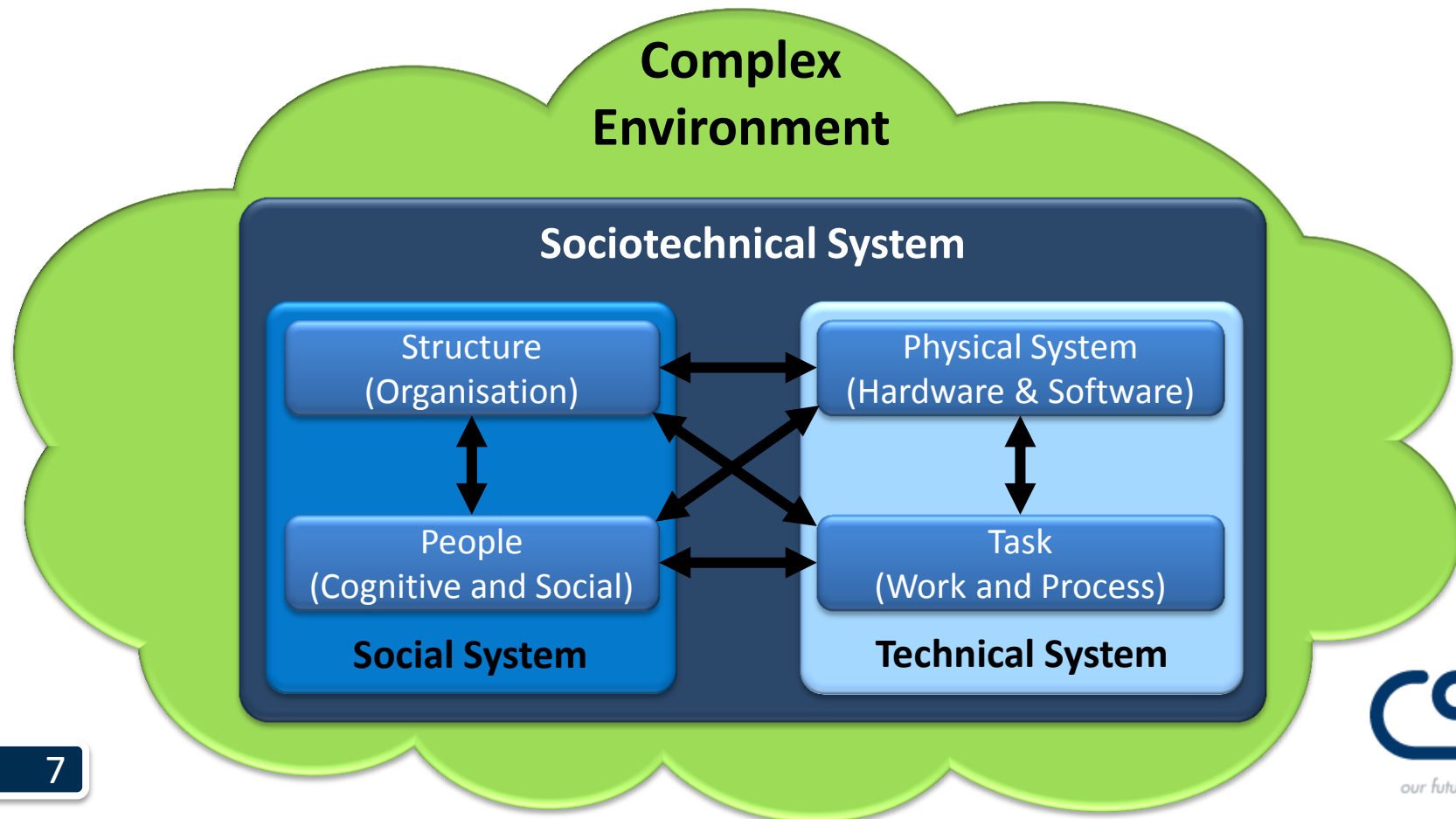
- The purpose of C2 is to bring all available information and assets to bear on an objective to ensure the desired effects
- C2 system is integrated within larger military system to support decision making
- C2 support making sense of complex situations
 - Situation awareness of what has happened, is happening and may happen
- C2 is iterative and cyclic process with continuous updating of decisions as the situation change
 - Control through feedback of actions and information from sensors
 - Delays present complex dynamic problems
 - C2 is hampered through loss of communication

Command and Control System

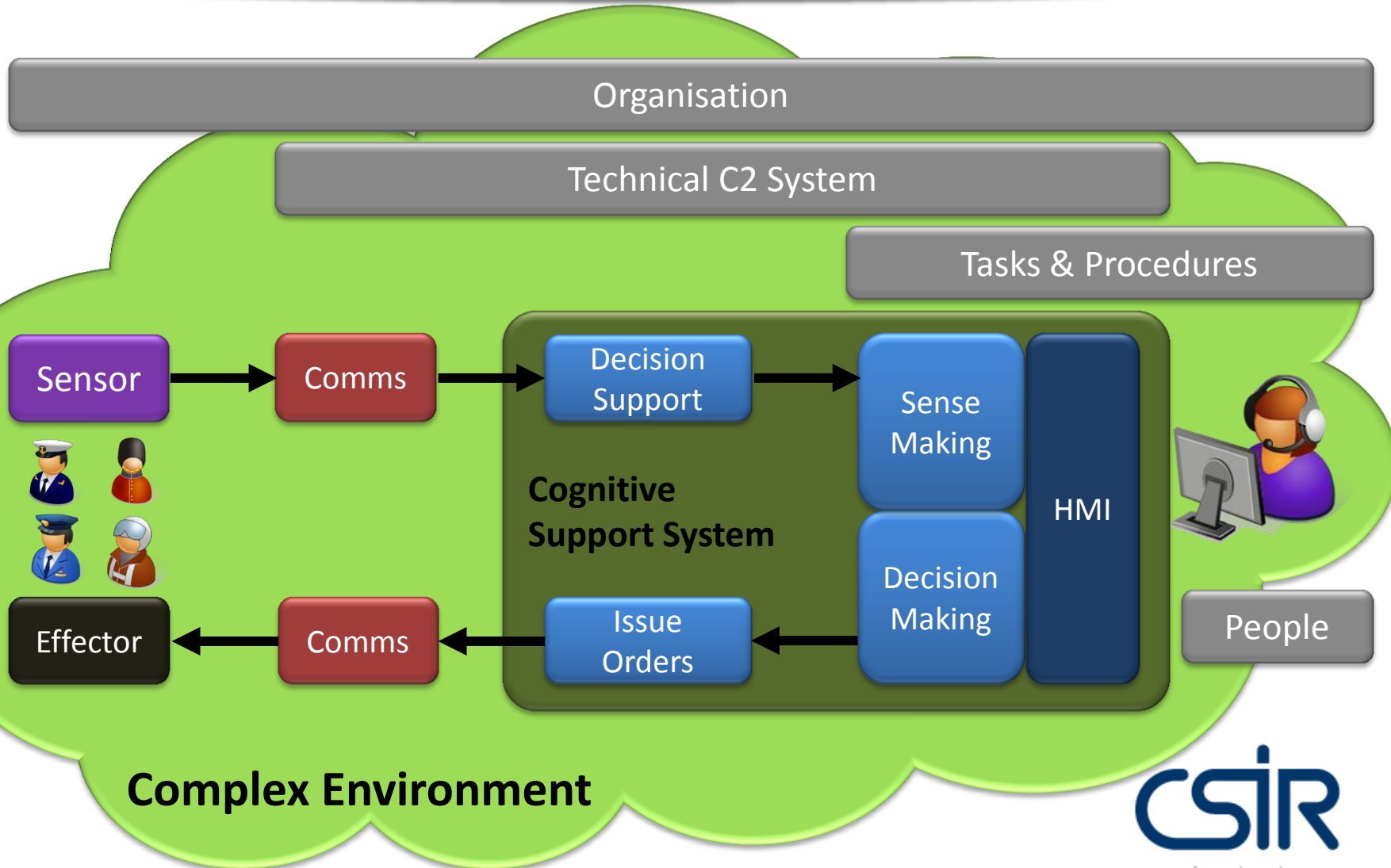


Command and Control as Complex Sociotechnical System

- C2 is a sociotechnical system
 - Equipment and people organised in a structure to execute tasks



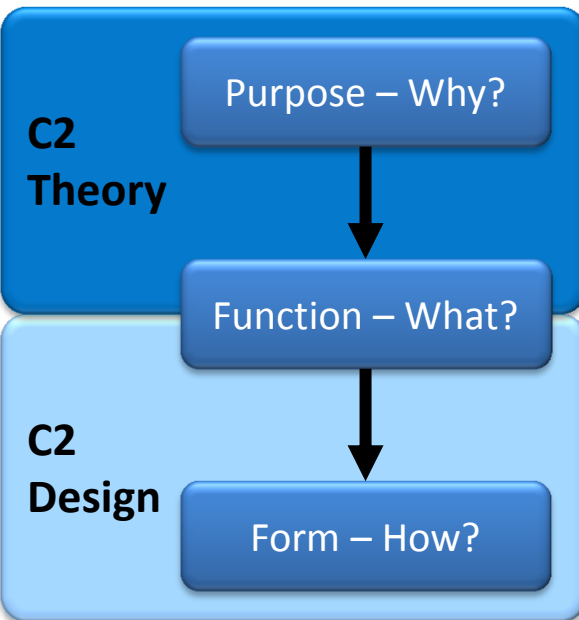
Command and Control as Complex Sociotechnical System



Command and Control as Complex Sociotechnical System

- **Combat is a complex system**
 - Opposing forces influence successful execution of plans
 - Environment with uncertainty, risk and time pressure
- **Law of Requisite Variety**
 - Variety of states within C2 must be similar to the combat it control
 - C2 must be a complex system
- **The C2 system requires agility**
 - Cope with changes to enable the solving of complex problems
 - Responsiveness, versatility, flexibility, innovativeness and adaptability
- **Harness ability of human operators for agility**
 - Enhance versatility, flexibility and adaptability in use of technical artefacts

Command and Control Analysis and Design



- Consider Purpose, Function and Form levels of design
 - Means-to-ends relationships of why, what and how
- C2 is “Function” of military system is to produce effects through the direction and coordination of resources
 - “Purpose” of C2 is direction and coordination of resources
 - “Function” of C2 include Data Collection, Sense Making and Planning
 - “Form” of C2 include organisation, methods, procedures and technical elements
 - Ability to adapt in the absence of some technical supports

Command and Control Analysis and Design

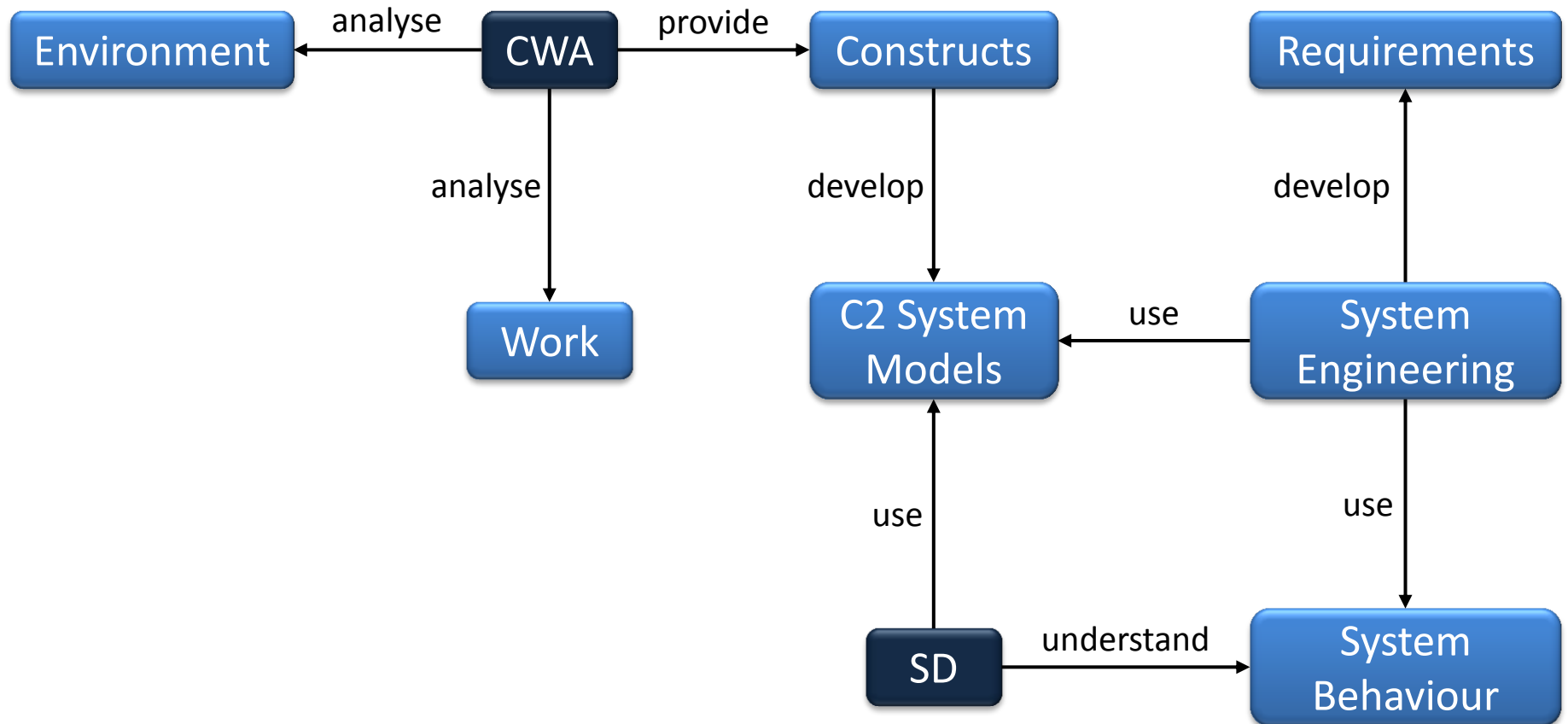


- C2 system requires information to make sense of the operational environment for planning and control
- C2 system affected when technical elements become unavailable or degraded
 - Criminal or Military Action
 - Forces of Nature
 - Technical Capability and Serviceability
 - Lack of Infrastructure
- Degradation or denial of systems can occur before or during the mission

Command and Control Analysis and Design

- Classic System Engineering approaches are not suited
 - System Engineering address human as outside of the system
 - Human performance is complex and difficult to predict
 - Depend on fixed and stable system requirements
 - C2 system performance is context dependant
 - C2 is a Complex Sociotechnical System
- Humans have agile and flexible ability
 - Effect of lost capabilities on work may not always be clearly understood
 - Humans can adapt in the absence of some technical supports
- Cognitive Work Analysis (CWA) and System Dynamics (SD) modelling and simulation provides a framework for analysis
- Analyse structure and dynamic behaviour of C2 system

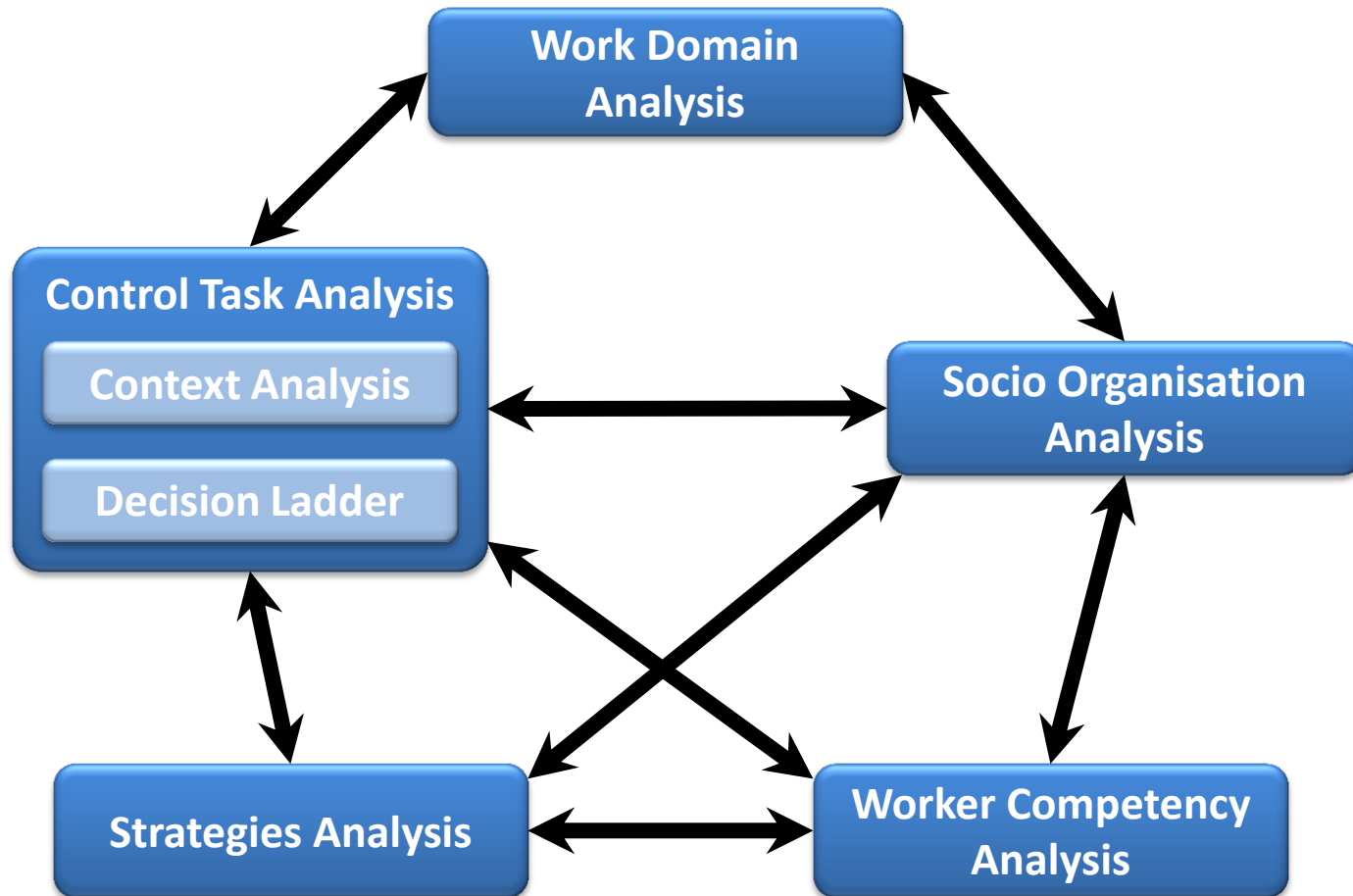
Command and Control Analysis and Design



Cognitive Work Analysis

- Based on Systems Thinking, Adaptive Control Systems and Ecological Psychology
- Formative analysis and design of cognitive systems
 - People adapt to changes in the environment to solve unexpected problems
 - Assess C2 system in loss of technical means on ability to achieve the aims
- Define cognitive system information requirements and application context
 - Support cognitive strategies and competencies for in the sense making and decision making process
 - Define the information display and distribution requirements

Cognitive Work Analysis



Work Domain Analysis

- Support understanding of the functional and physical structure of the system
 - Assess affect of environmental constraints
- Abstraction Decomposition Space (ADS)
 - Organise and present information and knowledge about a system
 - Identify and model goals and purposes of system relative to ecological constraints
 - Provide constructs and reasoning space (problem and solution)
 - Event independent
 - Integrates a global, top-down view (purposes) with the bottom-up view of physical resources
 - Many-to-many relationships indicate many options for action in order to achieve the objectives
 - Support the means-to-ends analysis required for C2

- Learn about the dynamic nature of a system
 - Behaviour is a result of the structure of the system
 - Behaviour is function/action over time
 - SD does not predict future behaviour
 - SD improve knowledge of the underlying system structure
- Feedback in the system causes most of the complexity
 - In simple systems interaction may be complex
 - Delays in decisions and feedback increase complexity
- SD Modelling
 - Causal loop diagrams – Feedback structure
 - Stock and flow diagrams – Physical process of resource accumulation
- SD Simulation
 - Develop mental models through understanding the system

Example – Border Safeguarding (ADS)



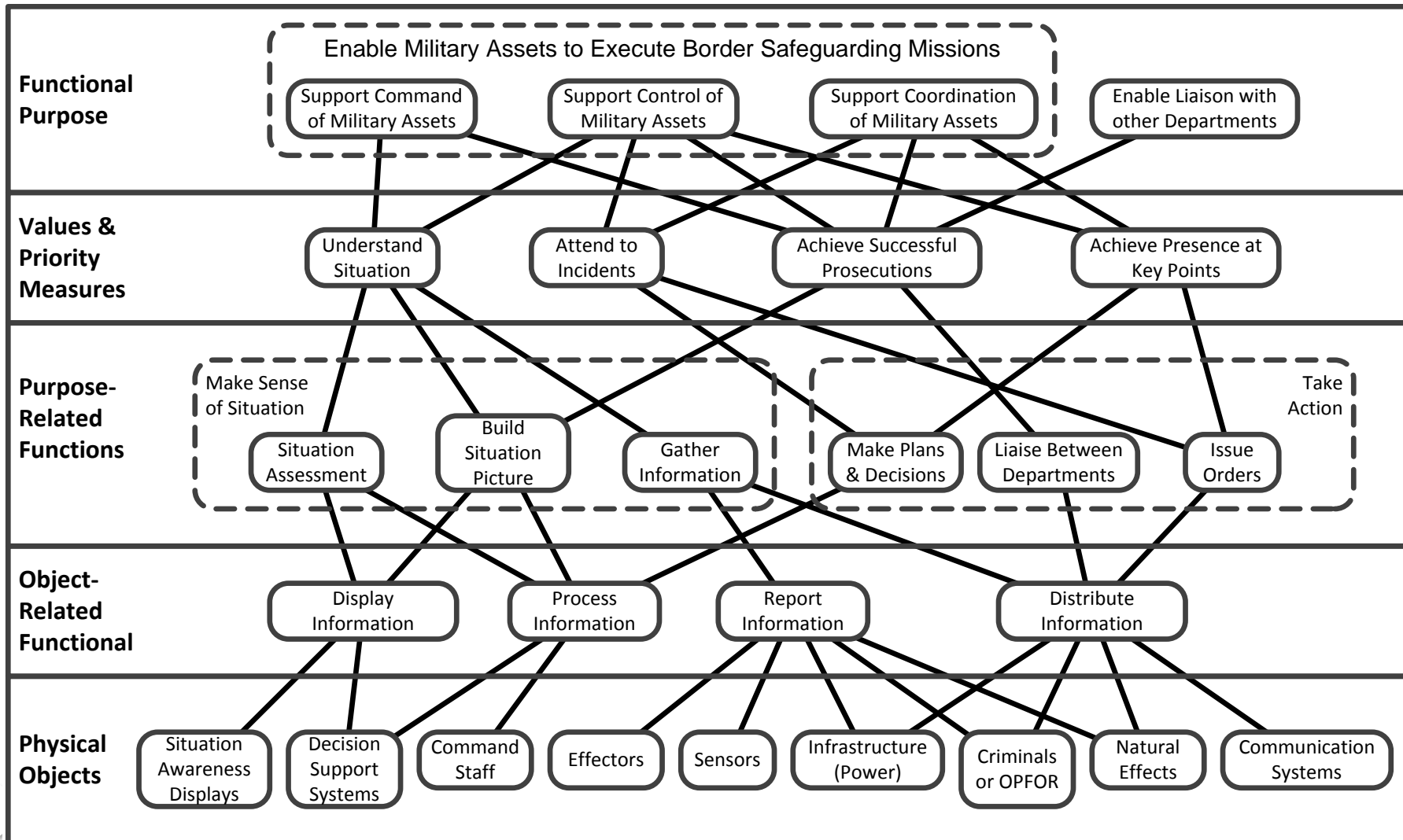
• Priorities

- Cross-border crime such as rustling of livestock
- Firearms & Drug smuggling
- Smuggling of stolen and untaxed goods, often part of organised crime
- Illegal immigration
- Human trafficking

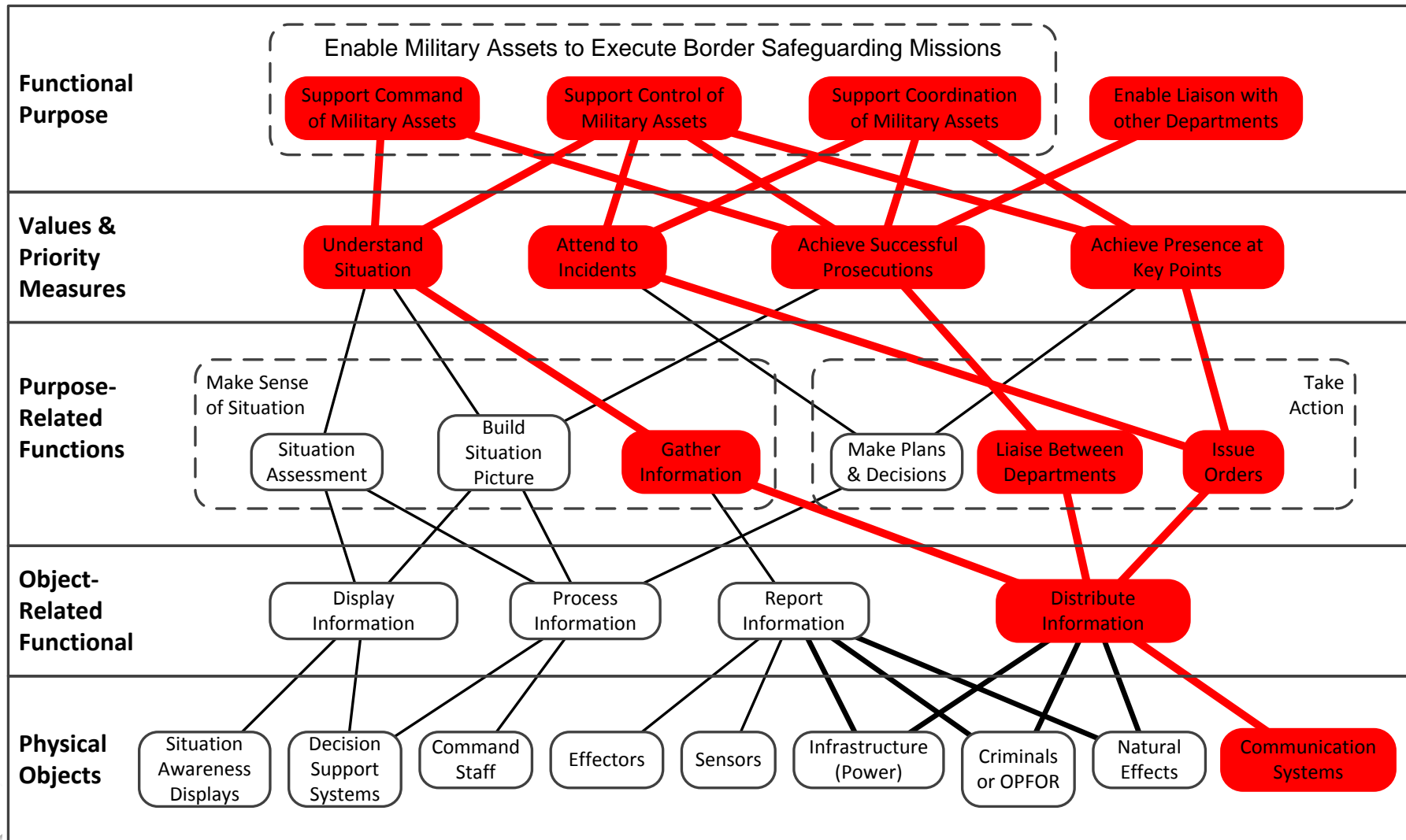
• Tasks and activities

- Deployment of sensors and barriers
- Patrols on the border as well as in depth
- The arrest, transport and guarding of suspects
- The search of areas or buildings looking for illegal immigrants or contraband
- The recording of evidence for prosecution
- The seizure of illegal goods

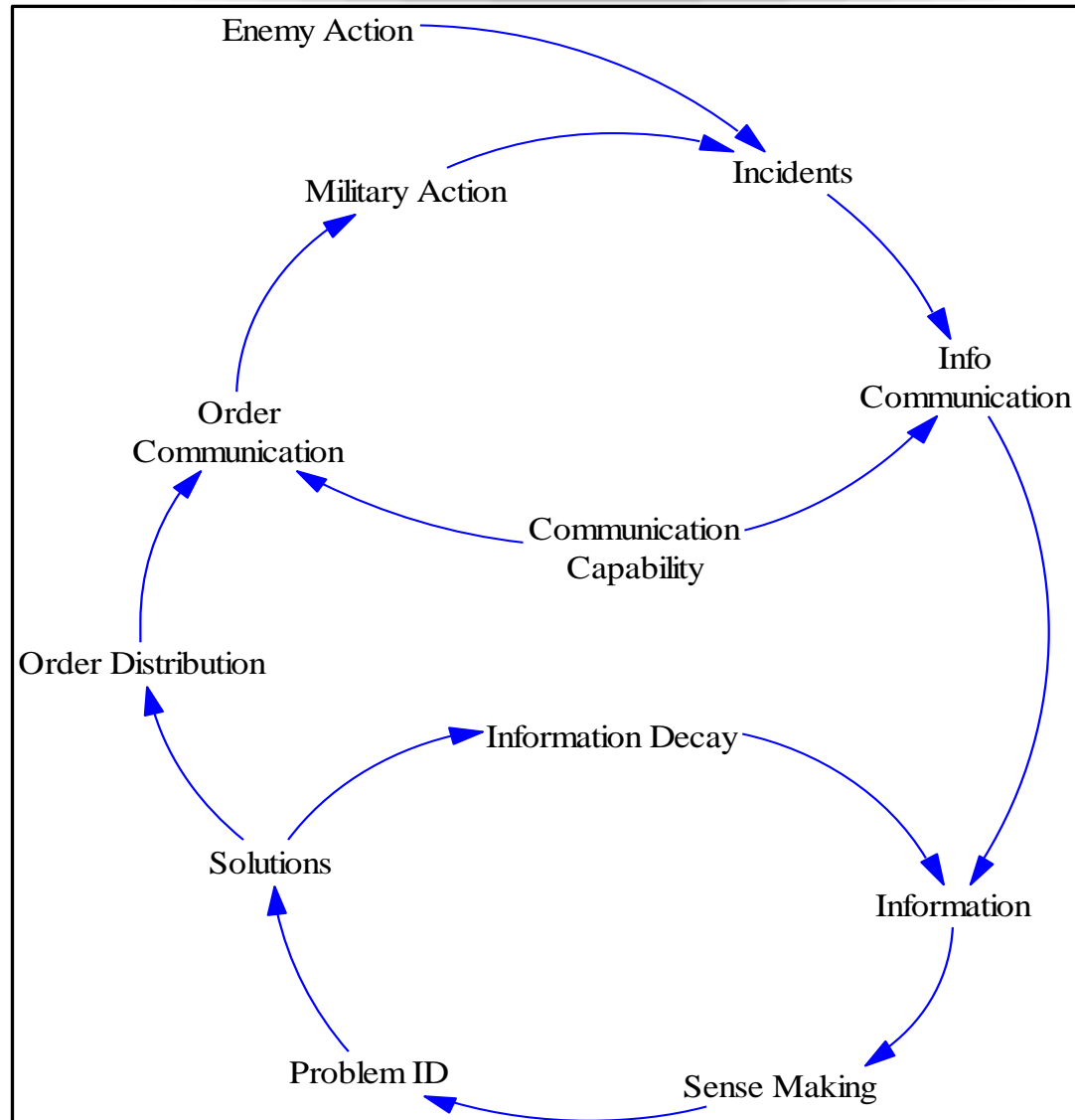
Example – Border Safeguarding (ADS)



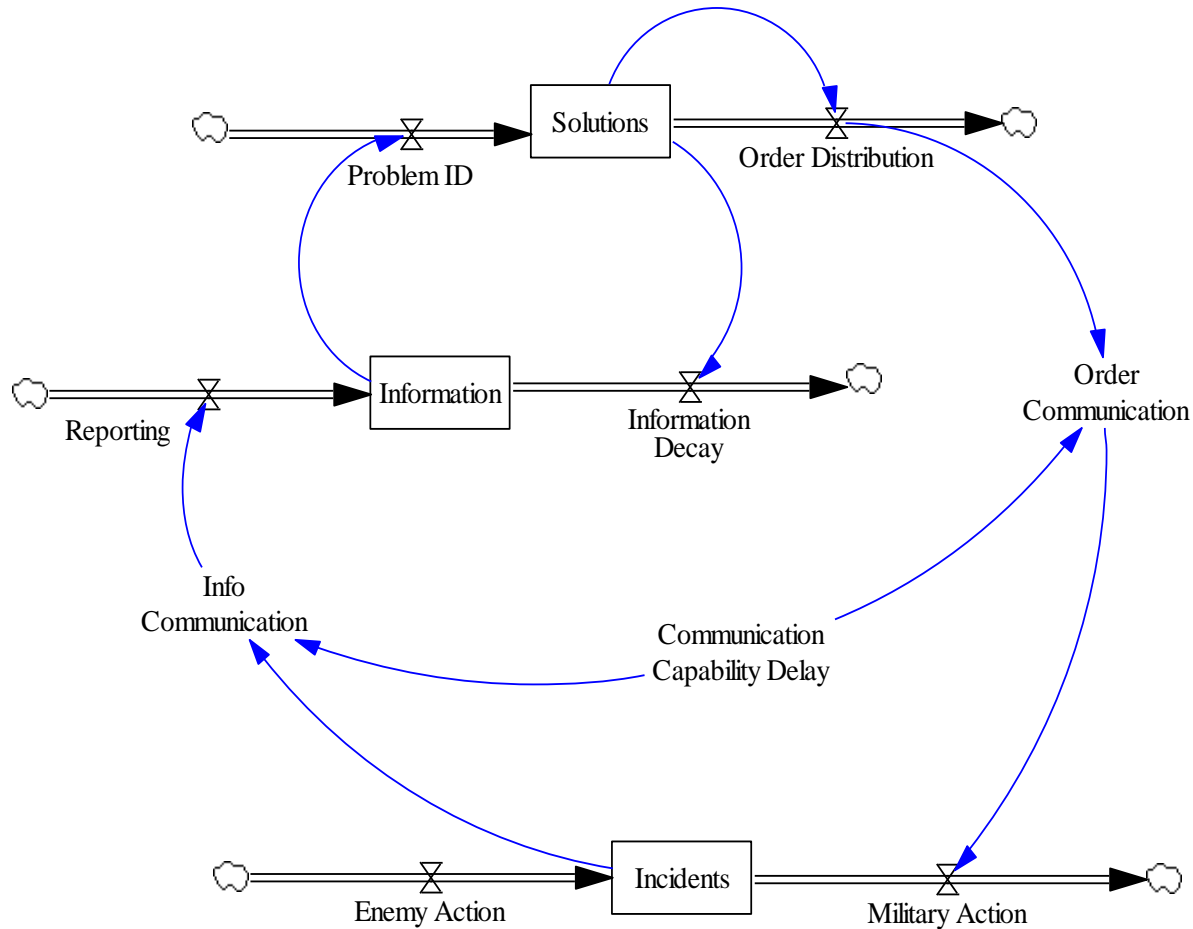
Example – Border Safeguarding (ADS)



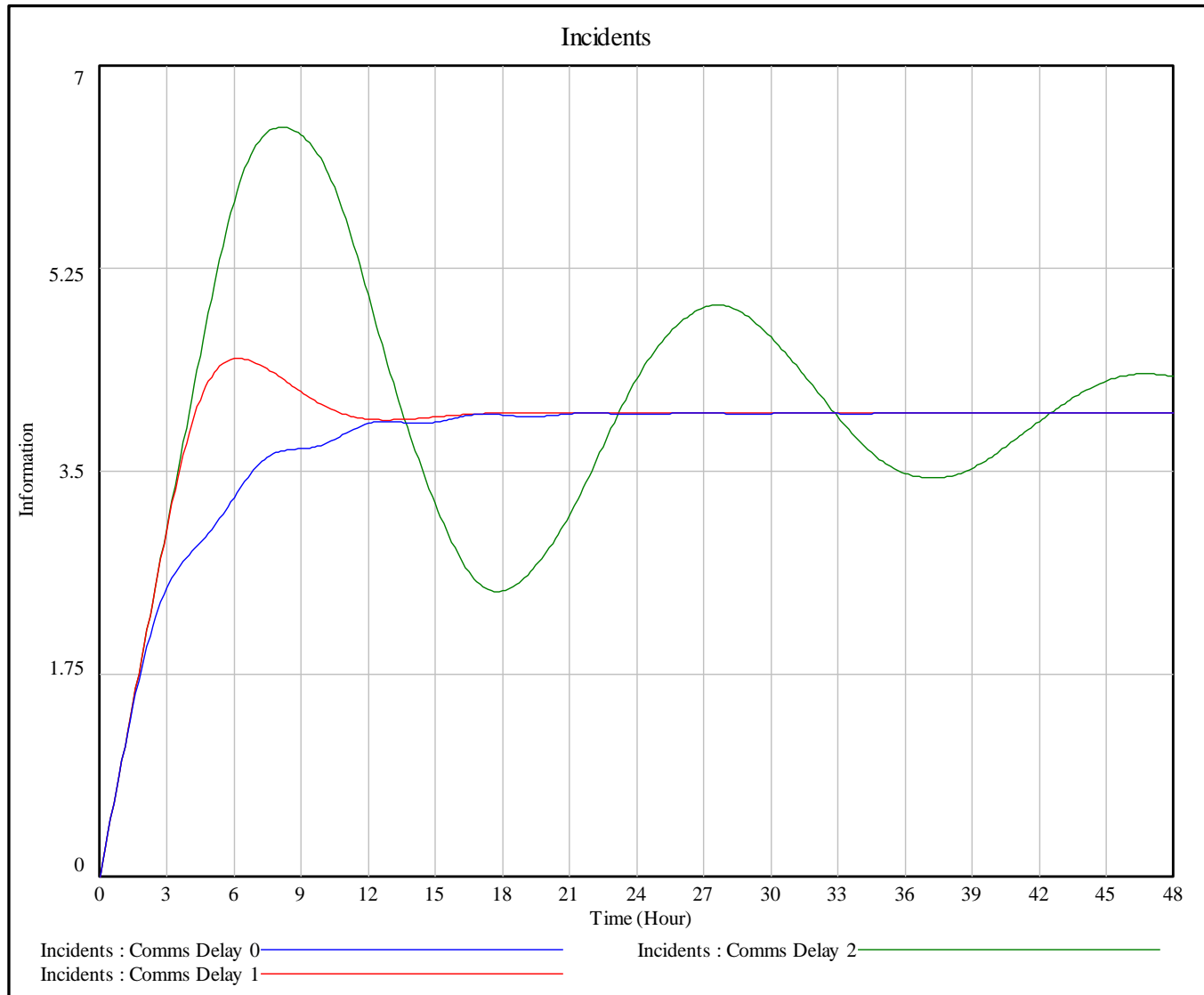
Example – Border Safeguarding (SD)



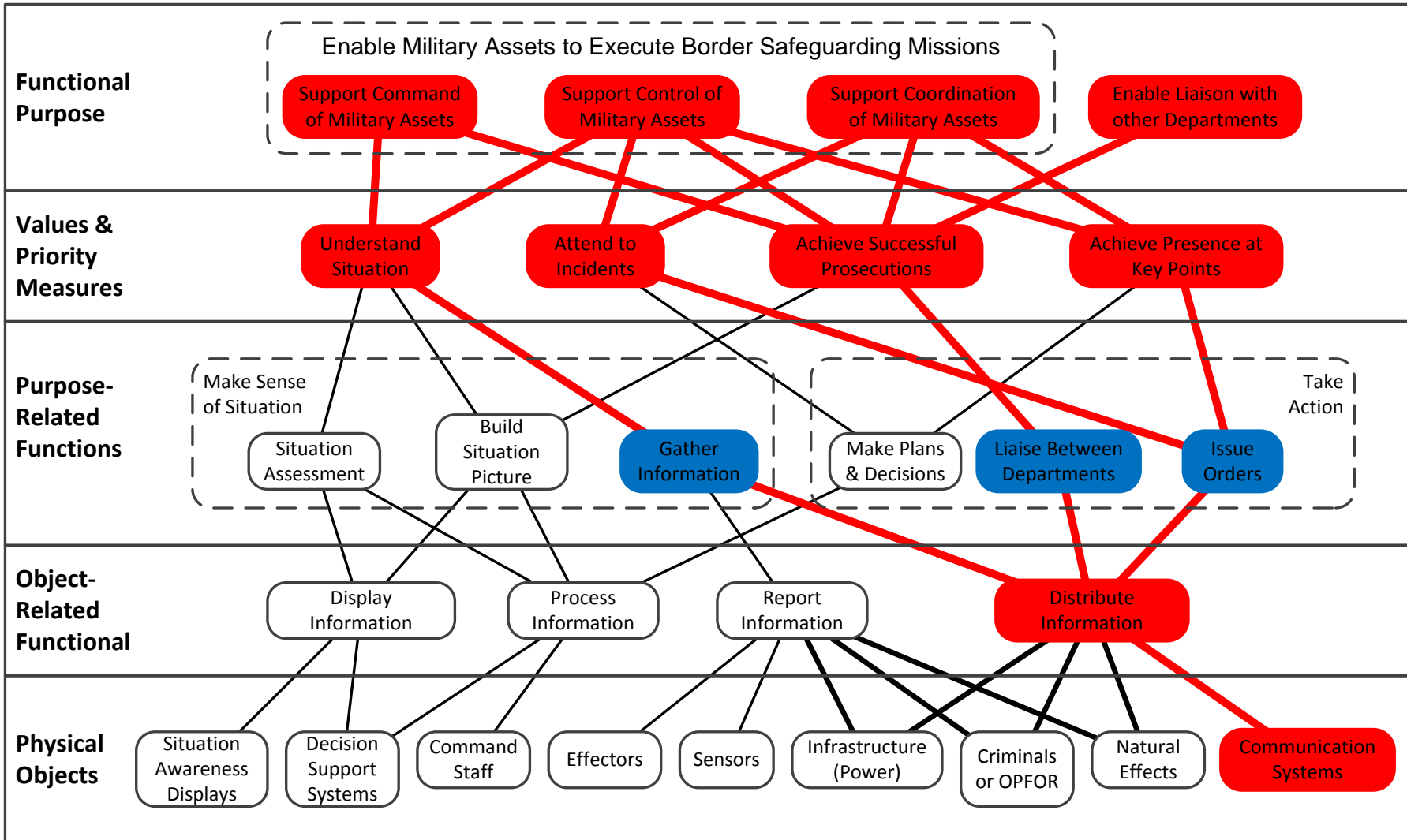
Example – Border Safeguarding (SD)



Example – Border Safeguarding (SD)



Example – Border Safeguarding (ADS)



Example – Border Safeguarding (Output)

- Communication system vulnerability
 - Delays inhibit C2
- Implement alternative communication technologies dependant on different and robust infrastructures
 - Architectures with different routing
- Inform commanders on information they don't have
- Employ different C2 approaches as fall-back
 - Establish proper intent
 - Better use of available information
 - Awareness of information age
 - Autonomous and procedural execution of tasks

Conclusion

- Effective C2 is required for border safeguarding operations
- C2 is a complex sociotechnical system
- Design and analysis have to consider the human
 - CWA provides models and constructs to assess vulnerabilities
 - SD support assessment of dynamic behaviour
 - Understanding the problems to support system design
- Using these methods to plan field experiments should result in better complex sociotechnical systems

Thank you