

# Modeling Organizational Decision Making in Military Command & Control



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# Outline

1. Outline III Corps battle management organizational structure
2. Summarize Army frustration with measuring the ROI of digitization
3. Review of C<sup>2</sup> decision modeling paradigms
4. The multi-tiered decision process within a battle staff
5. Coping with situational ignorance: the need for sensemaking
6. System performance measurement: the need for a paradigm shift
7. Questions / Discussion



## III Corps Battle Management Organizational Structure

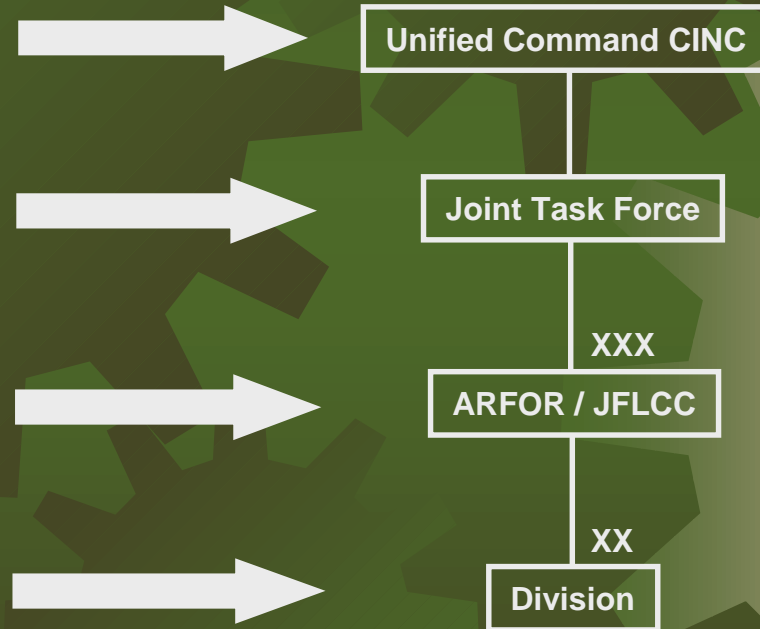
# C<sup>2</sup> Relationships for a Corps

*A CORPS  
NORMALLY FIGHTS AS PART OF  
LARGER FORCE*

*A CORPS CAN BE ASSIGNED AS A  
JTF/ARFOR HEADQUARTERS*

*A CORPS CAN BE ASSIGNED THE  
ARFOR/JFLCC HEADQUARTERS*

*A CORPS CAN  
BE A FORCE PROVIDER FOR  
OTHER HEADQUARTERS*



# III Corps Combat Power



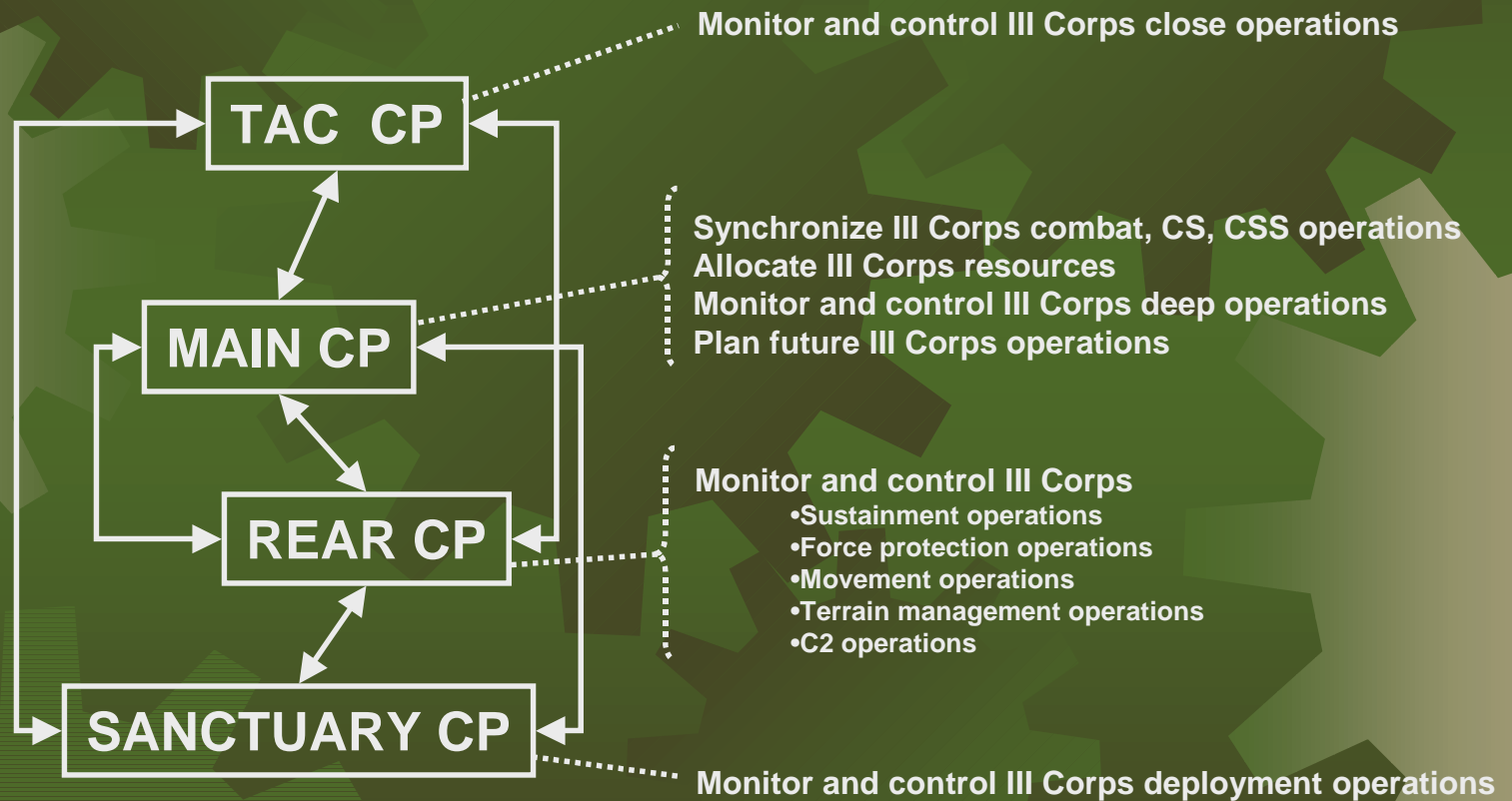
**OVER 25,000  
COMBAT VEHICLES  
AND AIRCRAFT**



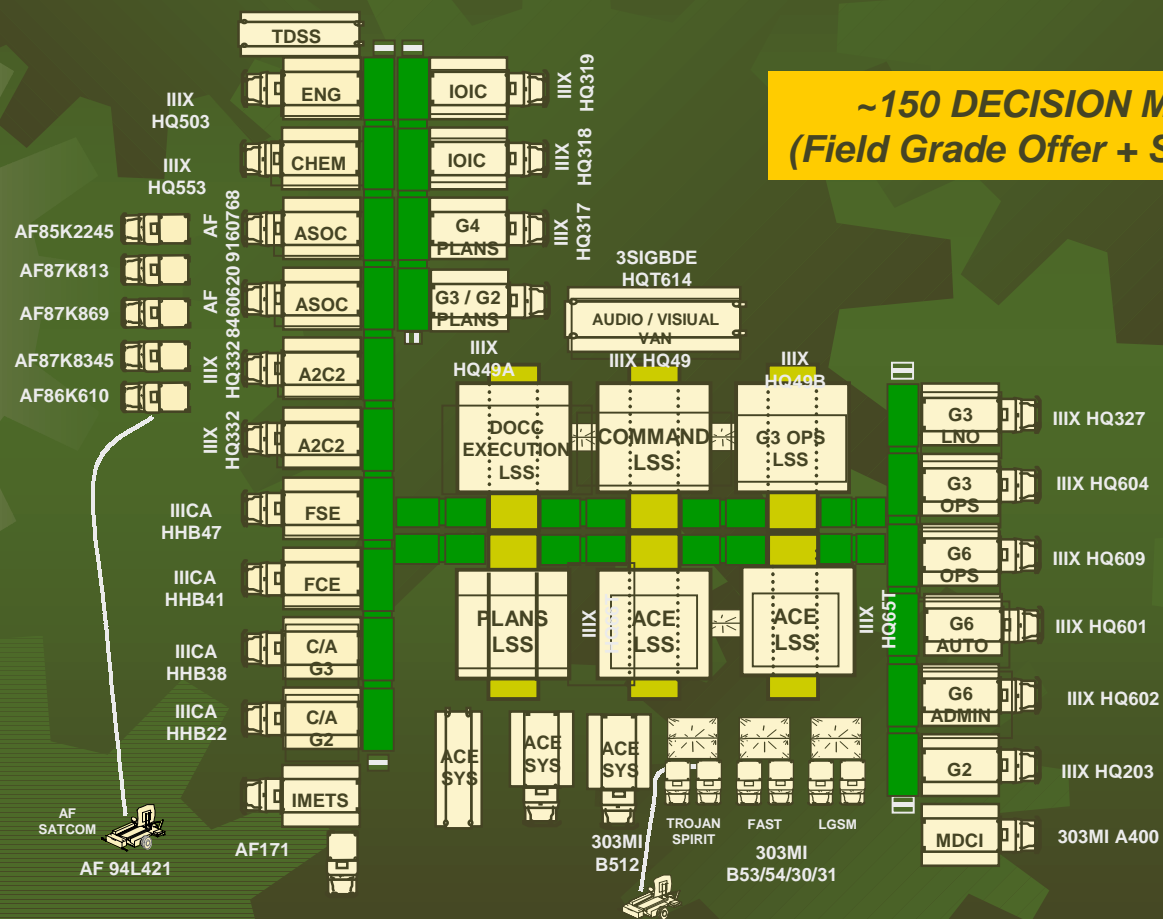
**37%**  
**OF ALL U.S.**  
**ACTIVE**  
**COMPONENT**  
**GROUND**  
**COMBAT**  
**POWER**

**Armored Cavalry Regiment**  
**2 Heavy Divisions**  
**2 Heavy Brigades**  
**Air Defense Brigade**  
**Corps Artillery**  
**COSCOM**  
**Various Corps Support Units**

# III Corps Command Posts

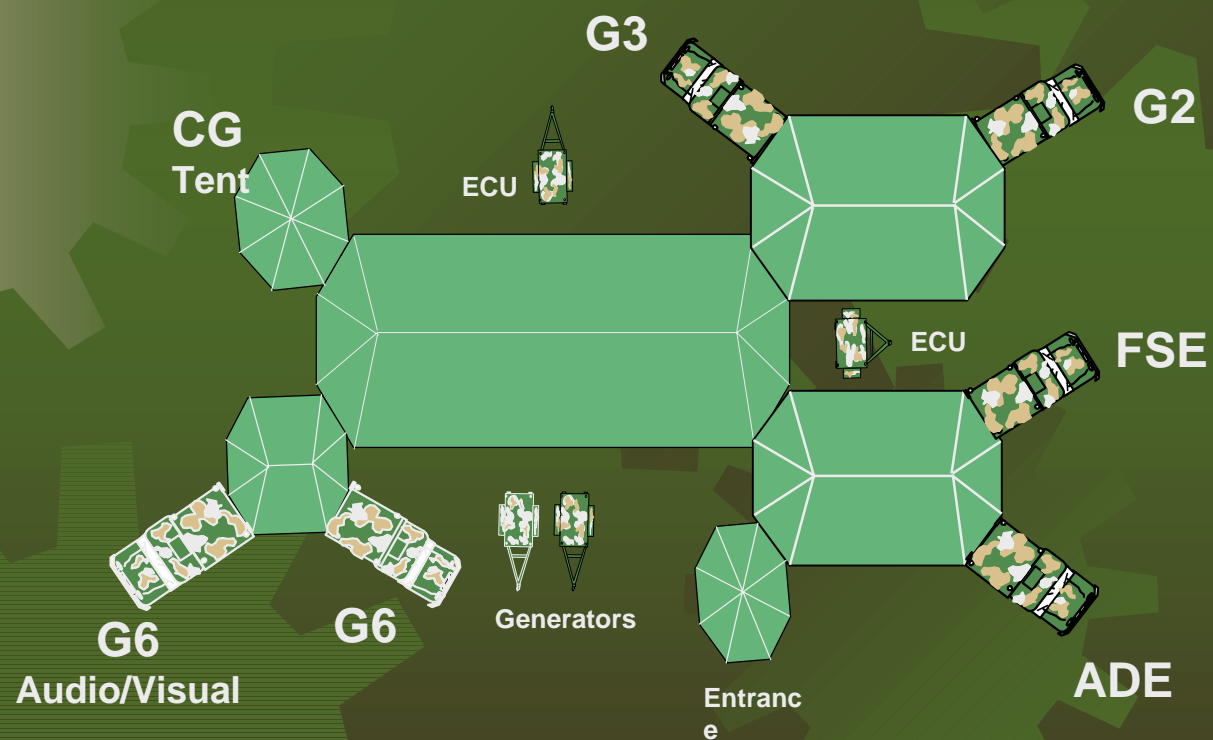


# III Corps Main CP



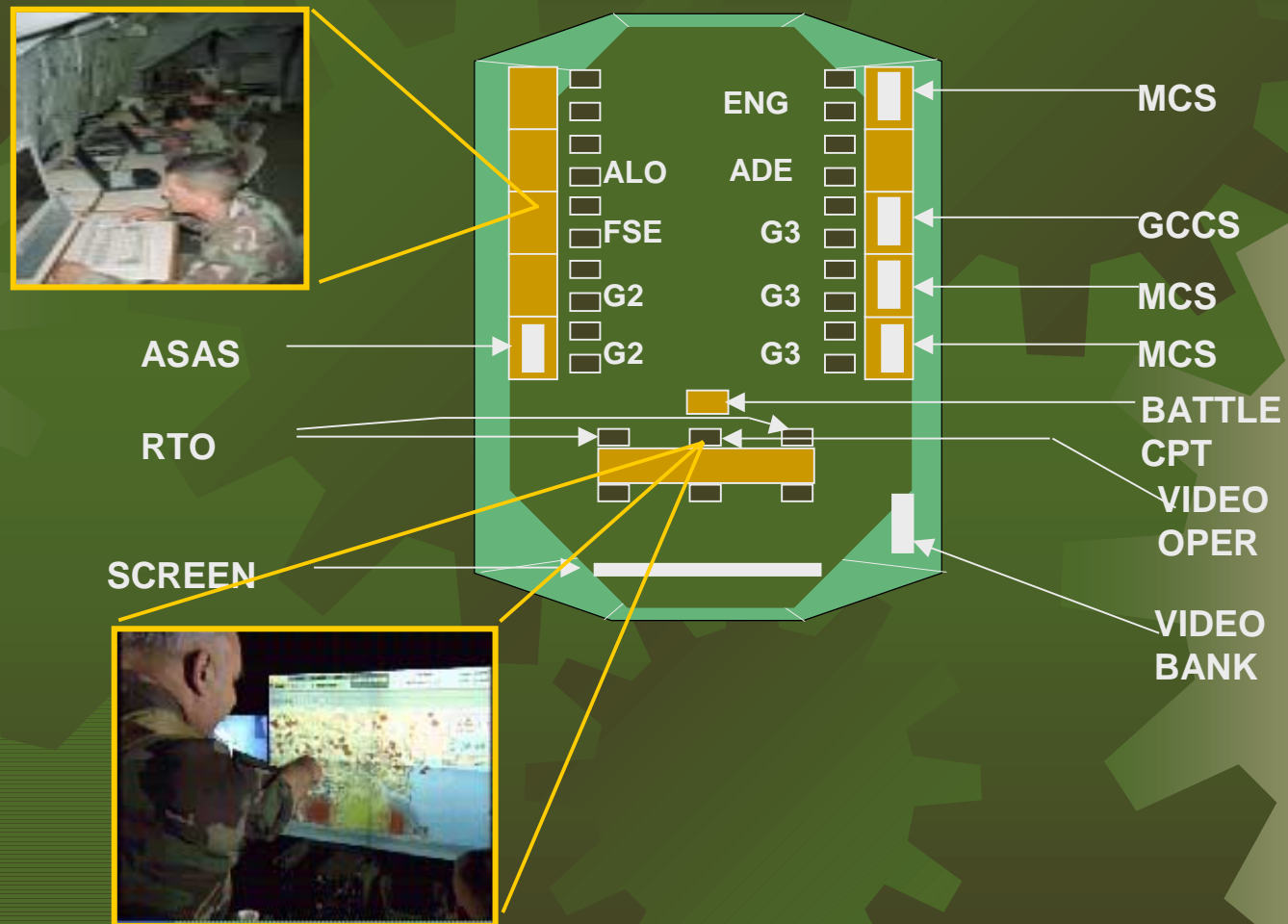
# III Corps Tactical CP

**~40-50 DECISION MAKERS**  
**(Field Grade Officer + Senior NCO)**





# Tactical CP Hub

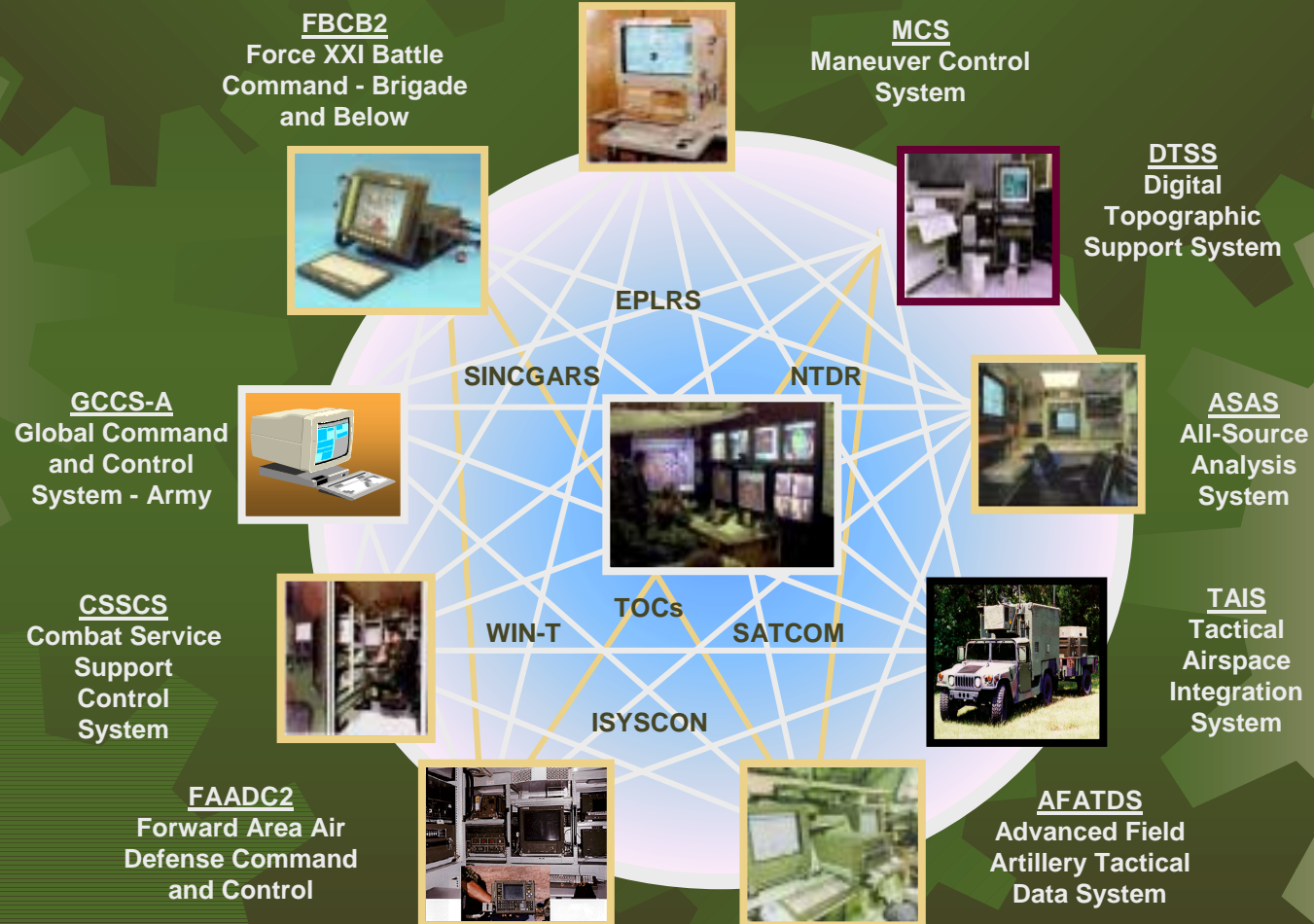




# Army Frustration With Measuring ROI For Digitization

# Facilitating Battle Command

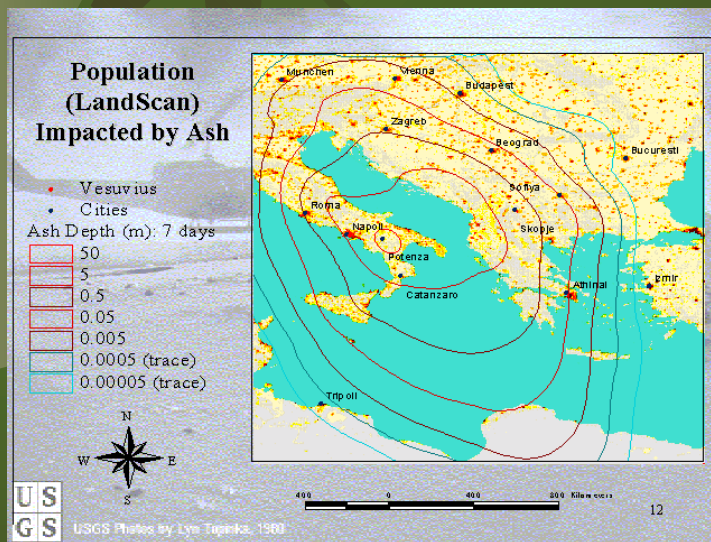
(The Technology Component)



# Facilitating CA Planning

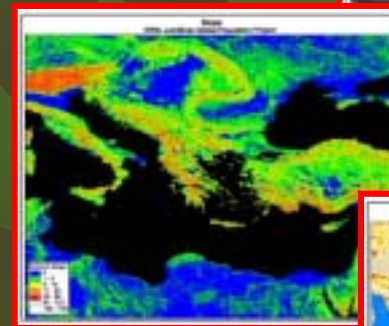
## Hazard Prediction and Assessment Capability

*Example: Civil impact of Mt Vesuvius eruption*



Developed by:  
Oak Ridge National Laboratories

Terrain Slope  
Database



Nighttime Illumination  
Database



Population Coefficient  
Database



# Realizing the Full Potential of C<sup>3</sup>I Technology

“Digital training is more than individual training, and it is additive in nature. It is also essential to train individual skills within the context of a network with the friction of the field environment. Leaders must understand networks, what affects a network’s successful functioning, and be trained in the integration of digital functionality—across all the BFAs. Until leaders can understand how to leverage the full integration of Army Tactical Command and Control Systems (ATCCS), we will NOT have achieved the full warfighting potential of digital technology.”

COL Robert Cone, Cdr 2BCT  
III Corps Digital Training Seminar, 3 May 2001

*Individual Operator  
“Knobology”*



MCS  
FBCB2  
TAIS  
AFATDS  
ASAS  
CSSCS  
FAADC2  
AMDPCS  
DTSS  
GCCS-A



*Integrated  
Battle Staff  
Organization & Training*



*Battle Command  
“Team Performance”*



*PM - Developed  
New Equipment Training*

# The Measurement Problem

“The major challenge is that Capitol Hill doesn’t understand the power of digitization nor the additive costs associated with it.

...until we have quantifiable results of the digital revolution, it is hard to show goodness of results.”

Summary Issues...  
*III Corps Digital Training Seminar, 3 May 2001*



# Productivity Paradox



“Research on IT and productivity has been disappointing, not only because it has exacerbated apprehension about the ultimate value of billions of dollars of IT investment, but also because it has raised frustrating concerns with the measures and methods commonly used for productivity assessment. However, only by understanding the causes of the "*productivity paradox*", we can learn how to identify and remove the obstacles to higher productivity growth.”

*The Productivity Paradox of Information Technology: Review & Assessment*  
Erik Brynjolfsson, Communications of the ACM, 1993

# Paradox Explanations

## SERVICE VS MANUFACTURING

IT investments have typically contributed more in manufacturing rather than service industries

## DEGREE OF CENTRALIZATION

IT investments have typically contributed more in decentralized versus centralized organizations

## DEFINITION OF PERFORMANCE

Organizational inputs and outputs are not being properly defined: hard to measure quality increases

## TIME LAG OF PAYOFF

Time lags between initial IT investment and productivity increases are often 5+ years

## DECISION MAKER INERTIA

Decision makers have failed to adapt their decision making processes to the new technology

## COST OF REENGINEERING

Successful IT investments have typically been accompanied by 10x investments in intangibles



# Need for a Paradigm Shift

The introduction of computers into organizations has been predicated on the assumption that they would become a key instrument in improving organizational problem-solving

- *Organizational actors analyze data to solve well-structured problems*
- *Organizational actors employ decision-theoretic, choice-making methods of analysis*
- *Computers provide organizational actors with formal decision models and fixed pipelines of data*

This view is in contrast to a more active, interpretive, sensemaking image of organizational decision making

- *Organizational actors are interpreters and enactors of a stream of events*
- *Information technology should support human inquiry as a subjective sensemaking process*
- *Information technology must adapt to the needs of today's "pluralistic" context of organizations and their turbulent information environments*



*Information Technology and Organizational Change in Turbulent Environments:  
Exploring Emergent Technology Designs for Sensemaking*

Session 195, Ram Tenkasi, Chair  
Academy of Management, Chicago 1999 Conference

# Facilitating Battle Command

(The Organizational Component)



*Commander Skills & Knowledge*



*Staff Skills & Knowledge*

*Commander's Intent and Concept of Operation*

Present State

Future State

*Leadership Force of Will*

Visualize Present METT-TC

Project Future METT-TC

ENABLE

ENABLE

ENABLE

Battle Staff Teamwork and Synchronization



# Decision Modeling Paradigms

# Military Decision Making Process

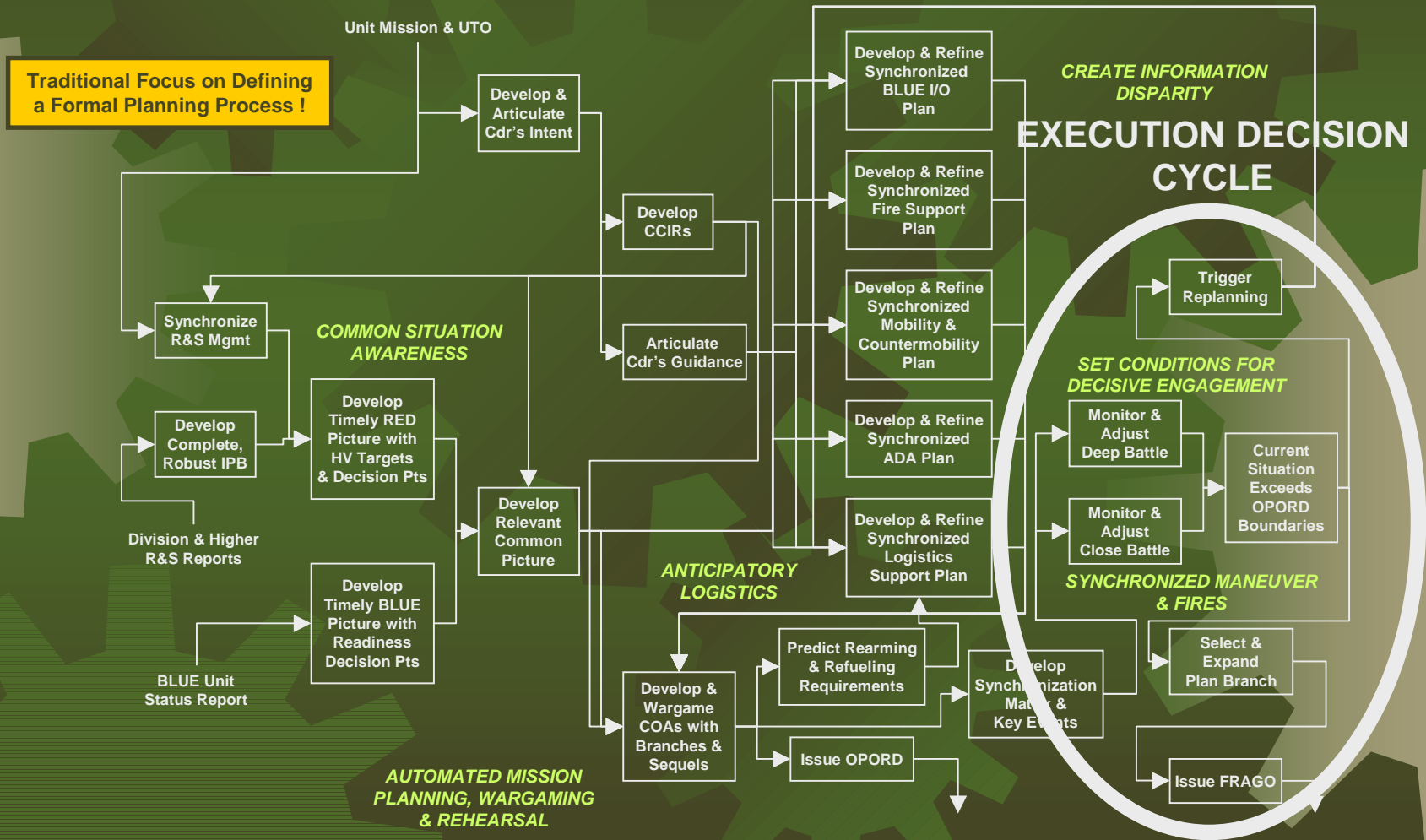
(Circa 1977)



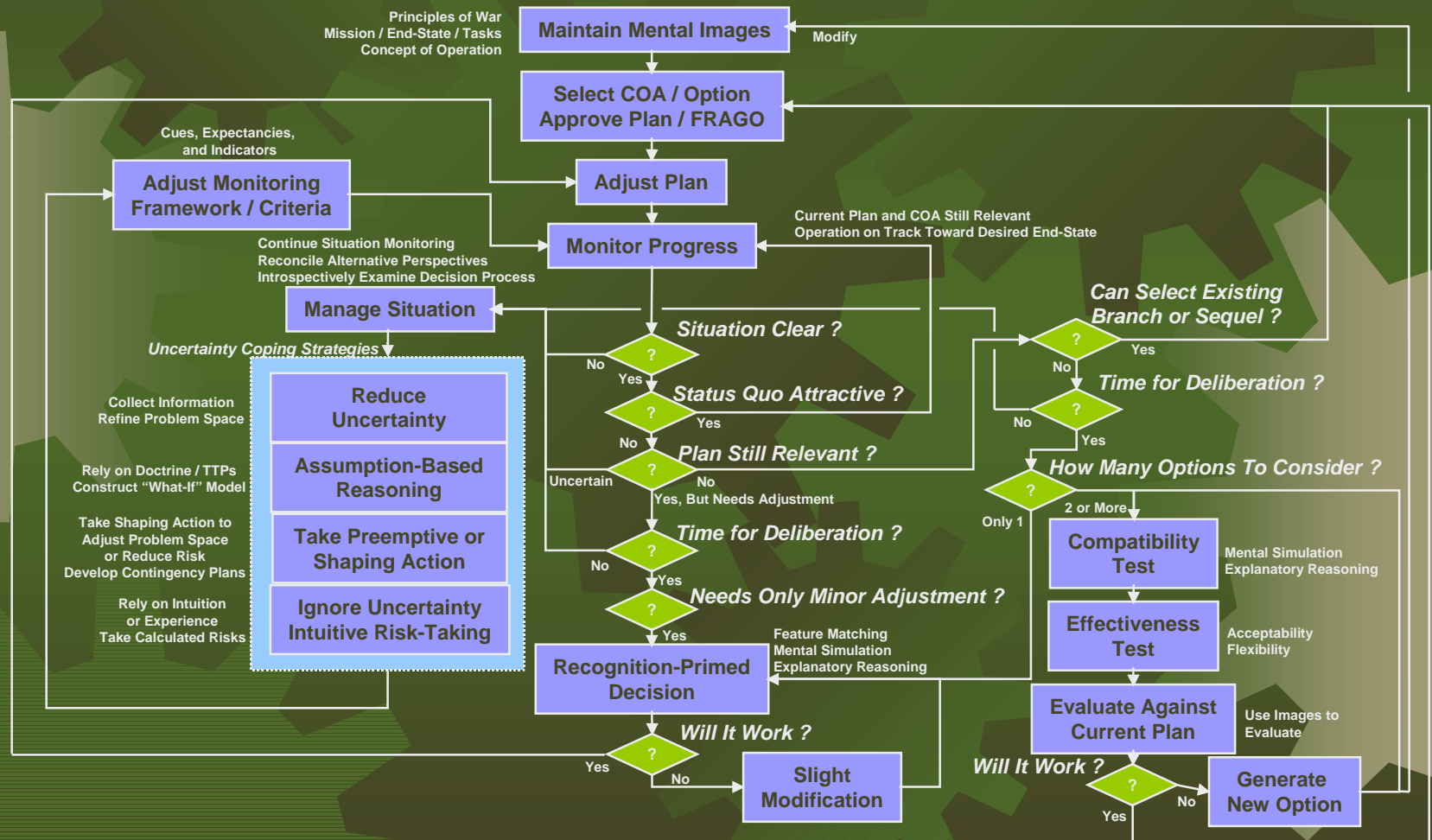
“... in order to win, we should operate at a faster tempo or rhythm than our adversaries or, better yet, get inside the adversary's Observation-Orientation-Decision-Action time cycle or loop.”

*Patterns of Conflict*  
COL John R. Boyd

(Circa 1997)



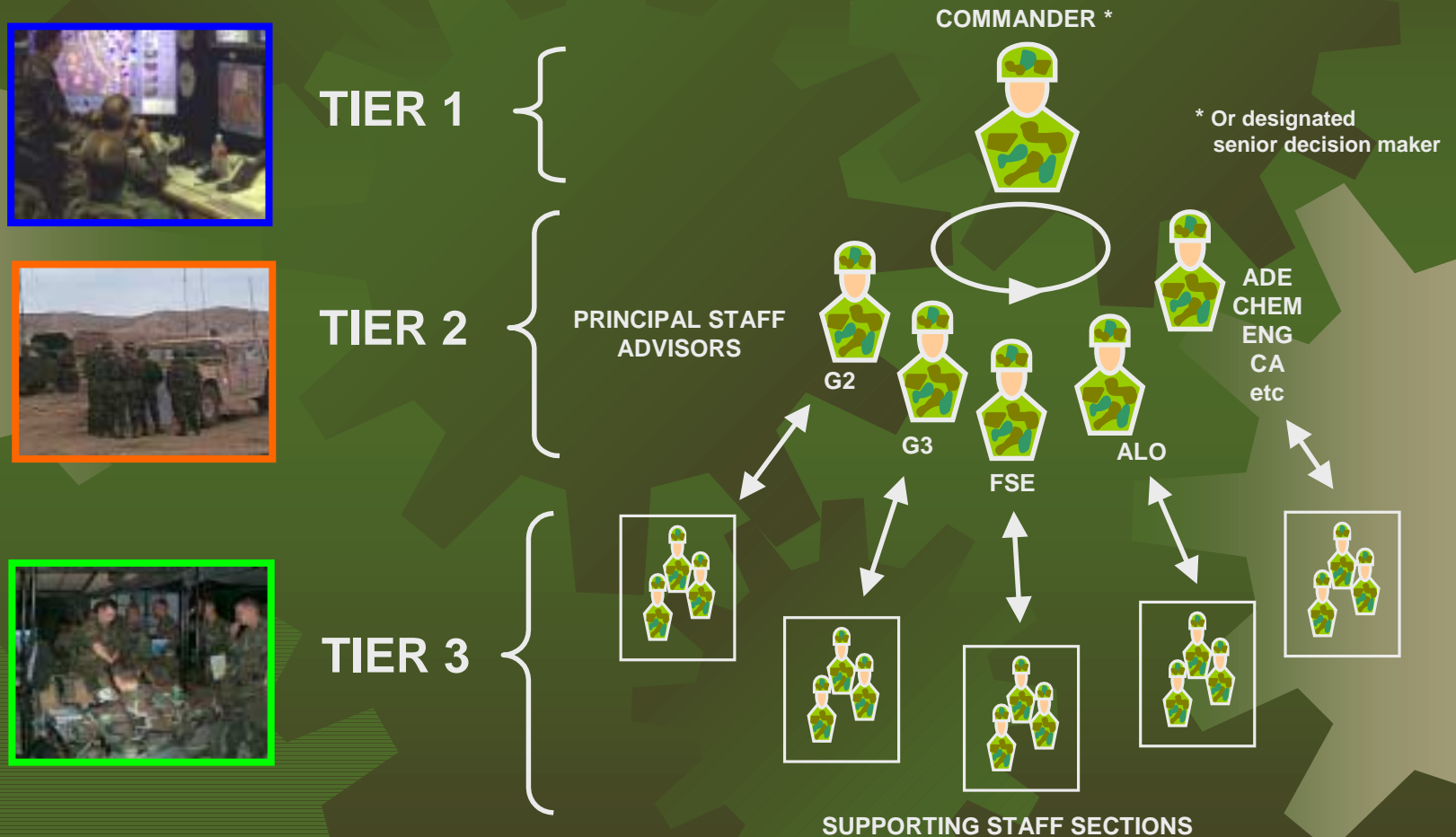
(Circa 1998)





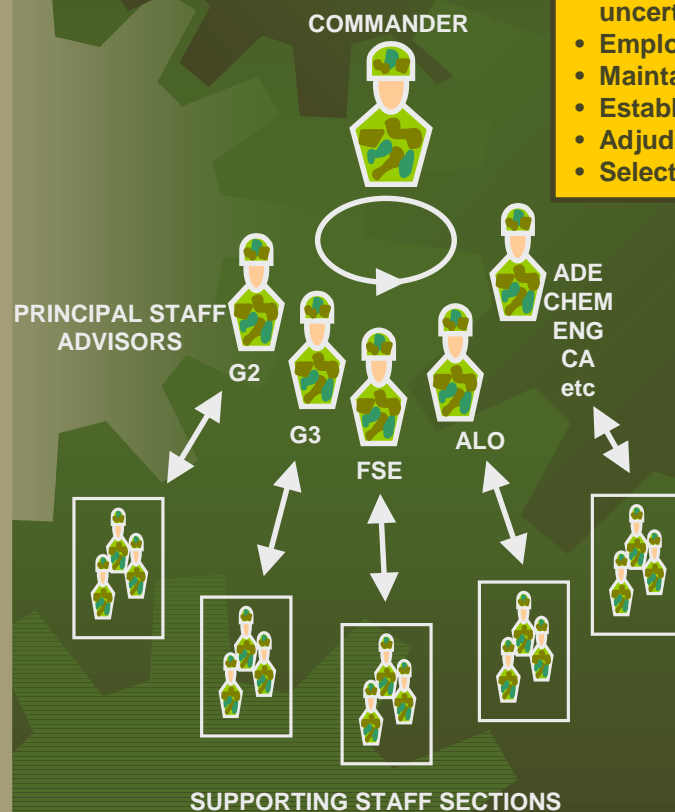
# Multi-Tiered Decision Process Within the Battle Staff

# Multi-Tiered Decision Making Process





# Cognitive Responsibilities

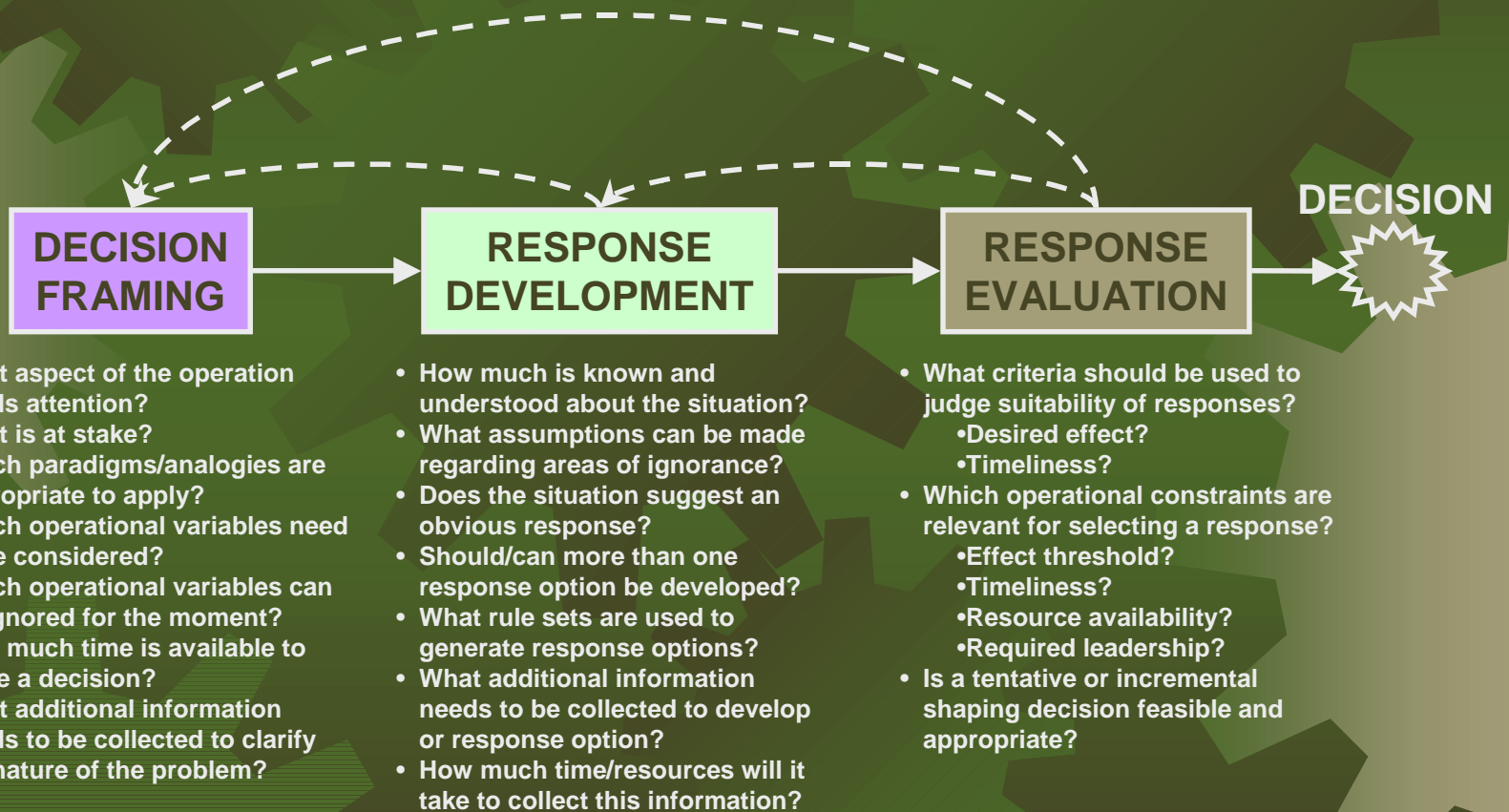


- **Creativity-oriented**: create vision and set goals in response to ill-defined problems
- **Action-oriented**: enact environment to maintain operational advantage, reduce uncertainty, and shape the “reality” of the battlefield
- Employ paradigms and analogies to focus staff attention
- Maintain overall situation awareness and scan for decision making opportunities
- Establish overall battle rhythm and set information priorities
- Adjudicate conflicts between units and/or battlefield functional areas
- Select courses of action and approve operational adjustments as required

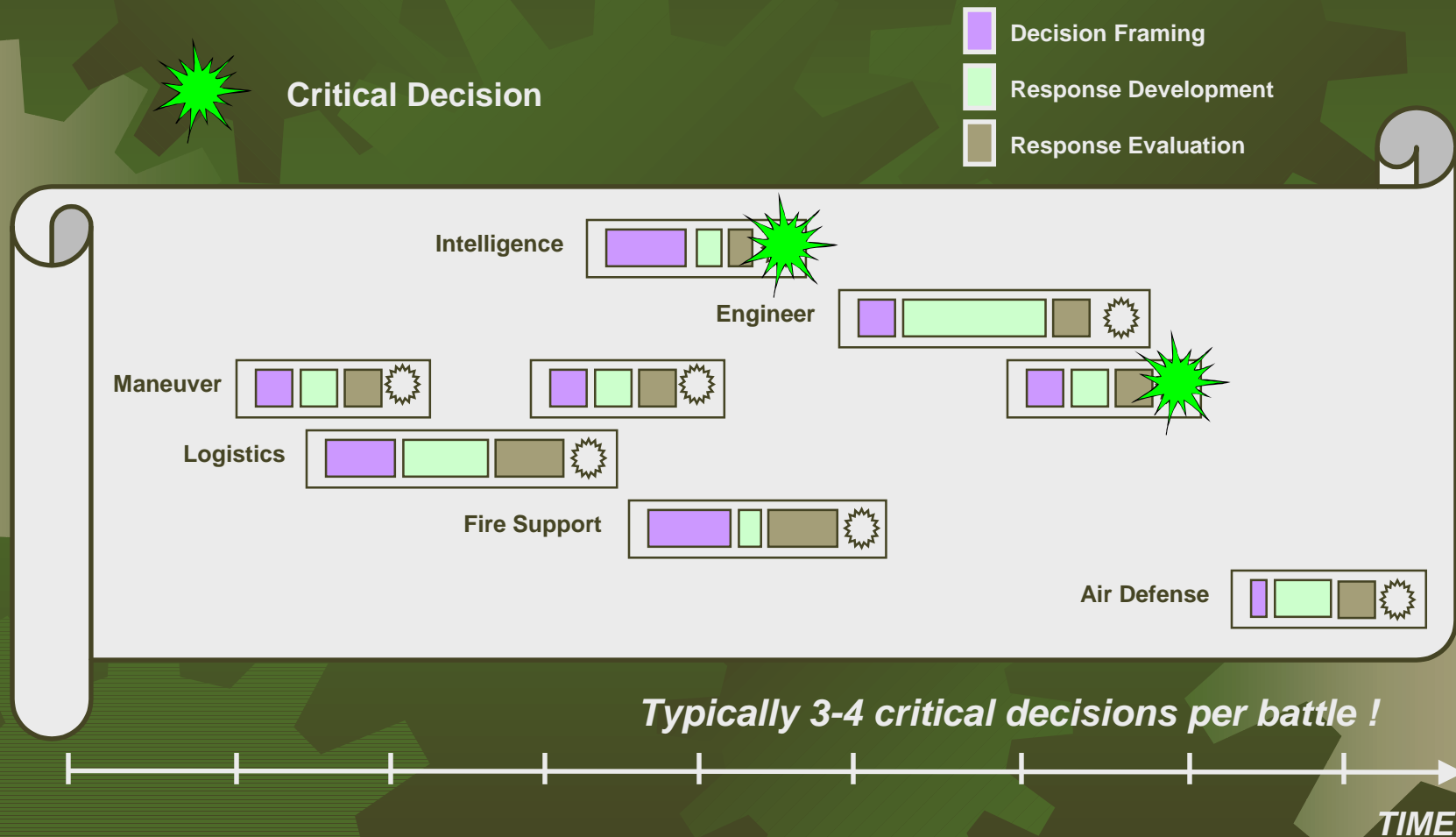
- **Adaptation-oriented**: plan and improvise specific battlefield functions within rational bounds set by commander
- Monitor functional area of responsibility / project future events
- Compare operational progress with current plans and constraints
- Provide commander with experience-based assessments
- Identify emerging problems and areas of potential exploitation
- Shape/articulate windows of decision making opportunity
- Articulate courses of action and/or recommend adjustments
- Coordinate with other principal staff advisors to insure common understanding and synchronization of functional areas

- **Task-oriented**: perform specific analytic or information-gathering tasks with little or no discretion
- Build integrated picture for specific area of responsibility
- Track battle and conduct specified operational analyses
- Develop course of action details and test for suitability and feasibility
- Build / transmit operational plans, orders, FRAGOs to subordinate units
- Coordinate with other staff sections / headquarters to insure consistency of information databases

# Decision Event



# Stream of Decision Events



# Cognitive Dimensions of Battle Staff Proficiency

(Circa 1999)

## **Establish Team-Organizational Structure & Process**

1. Clarify expected roles and contributions of individuals-teams
2. Establish clear strategy for knowledge management
3. Establish effective information exchange practices
4. Establish supportive behaviors and error monitoring
5. Align decision authority with decision-making capacity

## **Manage Decision and Analysis Strategies**

6. Employ proper mix of decision strategies for each situation
7. Effectively manage the collaborative debate process
8. Sequence and communicate decisions and assumptions
9. Employ proper mix of analysis strategies for each situation

## **Manage External Situation Awareness Process**

10. Balance push-pull of information flow to decision-makers
11. Maintain attentional scanning across multiple decision threads
12. Verify key information inputs & employ proper risk management
13. Manage battlespace images & their cognitive shaping influence
14. Anticipate and prepare for the emergence of complexity

## **Monitor & Adjust Team-Organizational Process**

15. Manage task priority, task sequencing, and information cost
16. Manage process error associated with staff rotation and handover
17. Practice continual self-critique and organizational learning

# Establish Team-Organizational Structure & Process

- Does each individual in the command post clearly understand his/her role and expected contributions within the MDMP?
- Is there a strategy for effectively combining the information available from ABCS (*explicit knowledge*) and the expertise available from experienced battle staff personnel (*tacit knowledge*)?
- Does each battle staff member practice positive information exchange techniques (*clarity, brevity, verification of meaning*)?
- Is each battle staff member anticipating and proactively responding to the information needs of others within the command post?
- Is decision making delegated consistent with the availability of critical information and personnel expertise?

# Manage Decision & Analysis Strategies

- Are the senior staff members adjusting their decision making strategy consistent with time stress and information availability?
  - *Analytical*: Deliberate, systematic identification and evaluation of multiple options
  - *Recognitional*: Intuitive responses developed from “recognition” of familiar situations
  - *Situation Management*: Employ risk reduction strategies while clarifying the situation
- Are differing BOS viewpoints effectively articulated and reconciled through the deliberate management of key staff huddles and battle update briefings?
- Are critical decisions and operational assumptions being developed and communicated across the battle staff in a timely manner?
- Is the battle staff appropriately using both deliberate and abbreviated procedures for developing operational plans and orders?

# Manage External Situation Awareness Process

- Are the senior staff members balancing the “push/pull” of information through effective use of ABCS displays, standard reports, and liaison officers?
- Are the senior staff members maintaining attentional scanning across multiple decision threads during high op tempo periods?
- Are the senior staff members verifying key information inputs and using situation shaping and risk reduction strategies to cope with uncertainty?
- Are senior staff members effectively communicating ROEs, operational themes and intent, desired end states, and COAs to maintain a common mental picture within the command post?
- Is the battle staff mentally prepared to anticipate and cope with emerging or unexpected events and METT-TC interactions?

# Monitor and Adjust Internal Team-Organizational Process

- Are the senior staff members appropriately adjusting MDMP task priorities and task sequencing in order to exploit windows of decision making opportunity?
- Do the senior staff members understand the cost (*time and resources*) associated with requesting specific pieces of information?
  - Do they understand the impact of delaying planning decisions or staff products?
  - Do they understand the burden imposed on subordinate staffs or units?
- Is the battle staff effectively transferring the required mental picture at critical staff handovers (*e.g., shift change, plans→operations*)?
- Is the commander effectively using After-Action Reviews to self-critique and continually improve as a battle staff team?

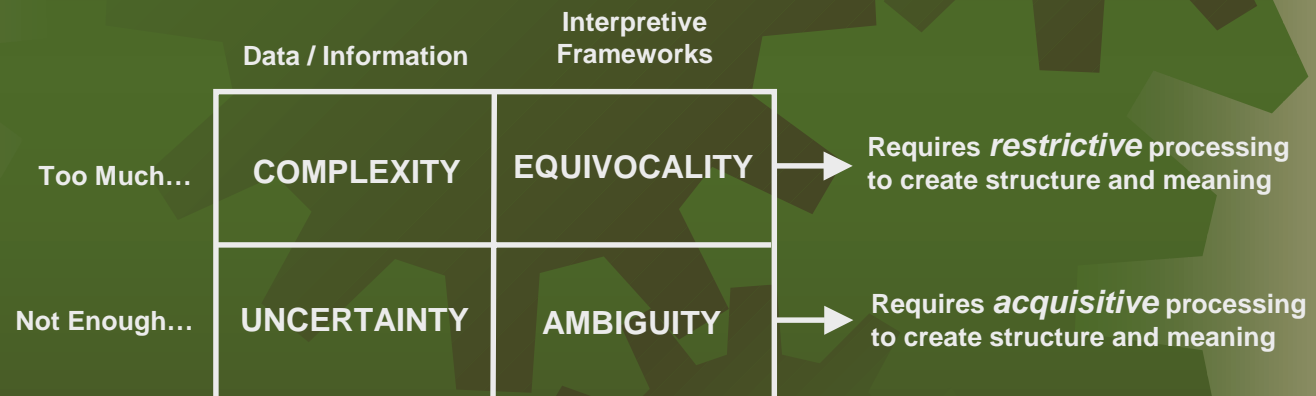




# Coping With Situational Ignorance

# Types of Situational Ignorance

- **UNCERTAINTY** Not having enough information or lacking confidence in the information
- **COMPLEXITY** Having more information than can be processed or understood
- **AMBIGUITY** Not having a conceptual framework for interpreting the information
- **EQUIVOCALITY** Having several competing or contradictory conceptual frameworks



Adapted from  
*Managing Organizational Ignorance*  
By Michael H. Zack

# Restrictive Processing

## COPING WITH COMPLEXITY

## COPING WITH EQUIVOCALITY

### COMMANDER

Establish information priorities

Simplify goals and objectives

Decompose problem and delegate responsibility

Ignore selective problem variables

Initiate hedge-clipping or shaping action

Adopt familiar response

Choose best paradigm or analogy

Simplify goals and objectives

Initiate hedge-clipping or shaping action

Adopt familiar response

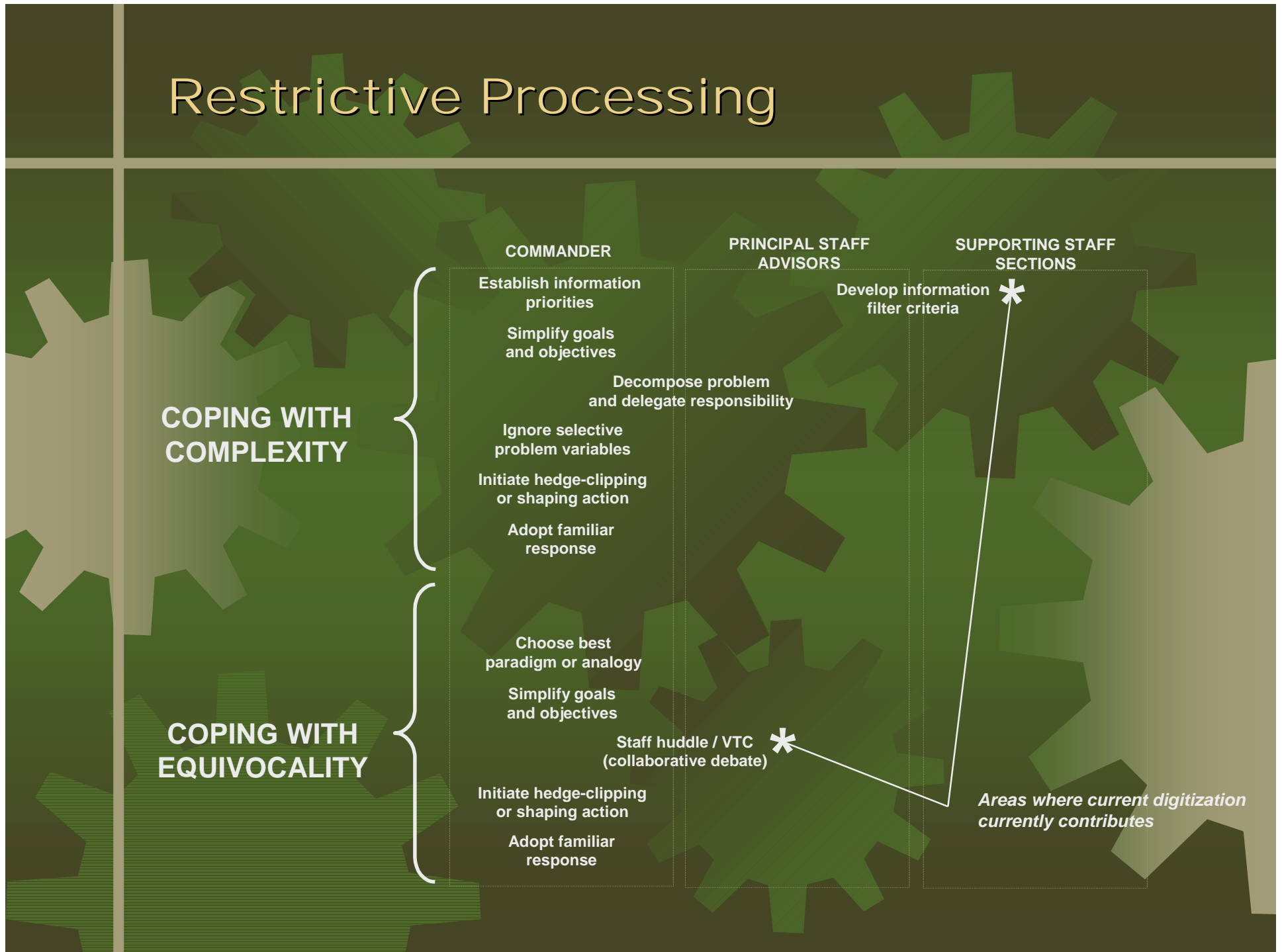
### PRINCIPAL STAFF ADVISORS

Develop information filter criteria

Staff huddle / VTC (collaborative debate)

### SUPPORTING STAFF SECTIONS

*Areas where current digitization currently contributes*



The diagram illustrates a network architecture for Mobile Subscriber Equipment (MSE) across three command posts:

- Tactical Command Post:** Contains a Local Area Network (Data) connected to a Call Manager (Back-Up) and IP Telephones. It is connected to the Wide Area Network (Data) via MSE.
- Main Command Post:** Contains a Wide Area Network (Voice) connected to a Local Area Network (Voice) and a Gateway. The Local Area Network (Voice) is connected to STU-III and BNVTs. The Gateway is connected to a Call Manager and IP Telephones. It is connected to the Wide Area Network (Data) via MSE.
- Rear Command Post:** Contains a Local Area Network (Data) connected to IP Telephones. It is connected to the Wide Area Network (Data) via MSE.
- Wide Area Network (Data):** A central cloud connecting the Tactical, Main, and Rear Command Posts via MSE.

**MSE - Mobile Subscriber Equipment**

**“Hoot-and-holler” multicasting concept adapted from the securities and exchange industry ...**

# Acquisitive Processing

**COPING WITH  
UNCERTAINTY**

**COPING WITH  
AMBIGUITY**

## COMMANDER

Adjust information requirements

Develop risk management strategies

Initiate hedge-clipping or shaping action

Battle Update Briefing

Take calculated risk

Choose best paradigm or analogy

Staff huddle / VTC  
(collaborative debate)

Initiate hedge-clipping or shaping action

Adopt familiar response

## PRINCIPAL STAFF ADVISORS

Initiate additional reconnaissance or request additional reporting \*

Verify key information inputs

Section huddle

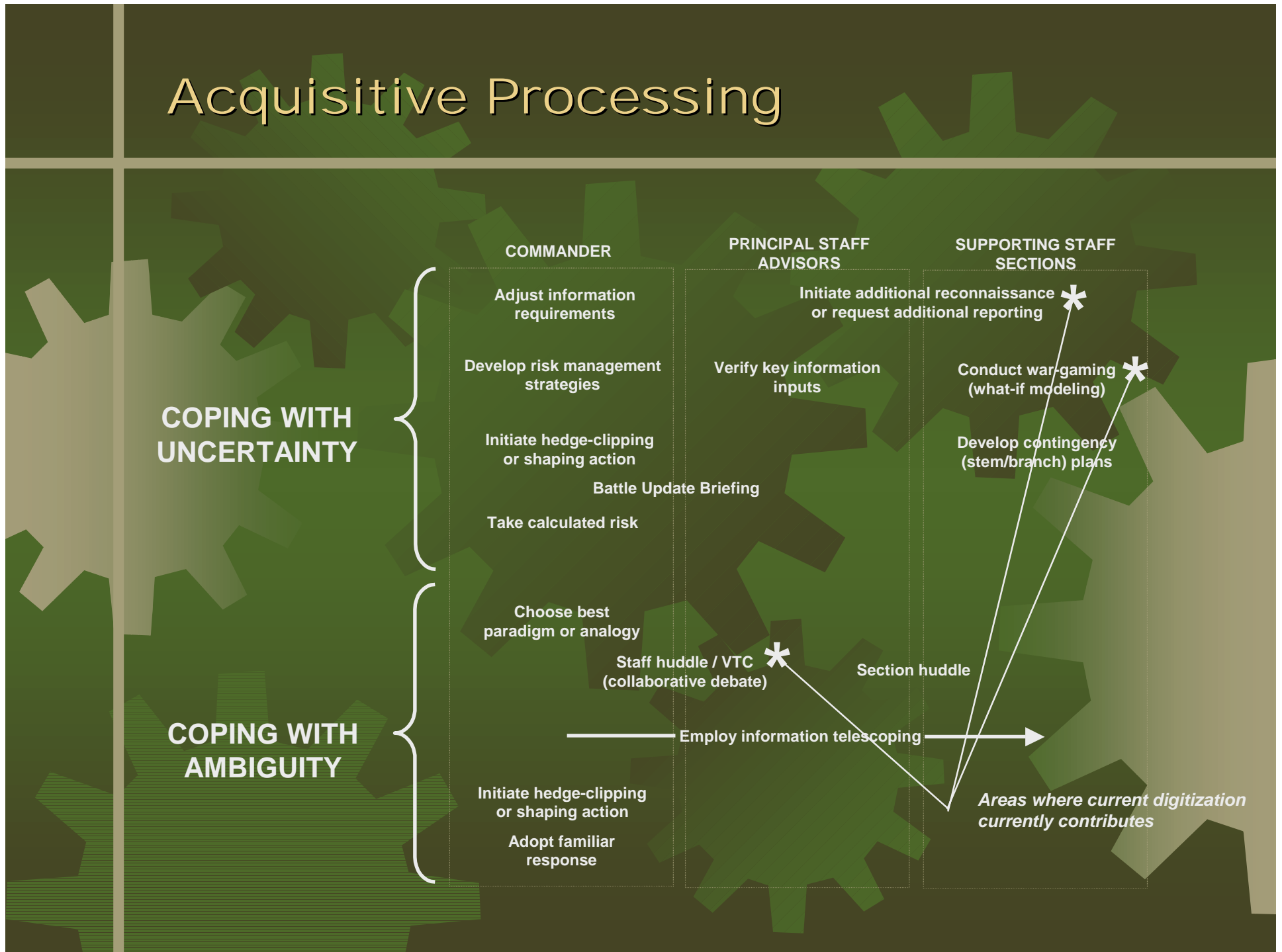
Employ information telescoping →

## SUPPORTING STAFF SECTIONS

Conduct war-gaming (what-if modeling) \*

Develop contingency (stem/branch) plans

*Areas where current digitization currently contributes*



# Sensemaking Processes



*Sensemaking in Organizations*  
Karl Weick, 1995

# Sensemaking Framework

## DATA INPUTS

ATCCS Data  
LNO Reports  
Tactical Radio Nets

## SENSEMAKING STRUCTURES

Stored Experience  
Within the  
Organization



*Sensemaking in Organizations*  
Karl Weick, 1995

## IDEOLOGY

Shared, relatively coherent, emotionally charged beliefs values, norms, cause-effect relationships, preferences for certain outcomes, and expectations that bind the organization together. They provide ready-made interpretation structures for supporting the belief side of sensemaking.

## 3<sup>rd</sup>-ORDER CONTROLS

Unspoken organizational premises (*jargon, patterns of uncertainty absorption, unique communication channels, informal procedures, and personnel selection criteria*) that shape the flow/content of information, search for options, focus the definition of risk, and constrain expectations. They act to delimit the belief side of sensemaking.

## PARADIGMS

Internally consistent sets of simplifying heuristics about important things in the world, how these things act, how they relate to one another, and how they come to be known. They serve as alternate realities for linking belief and action.

## THEORIES OF ACTION

Organization-level cognitive structures that filter and interpret environmental signals as triggers for organizational responses. They link perception to shaping action.

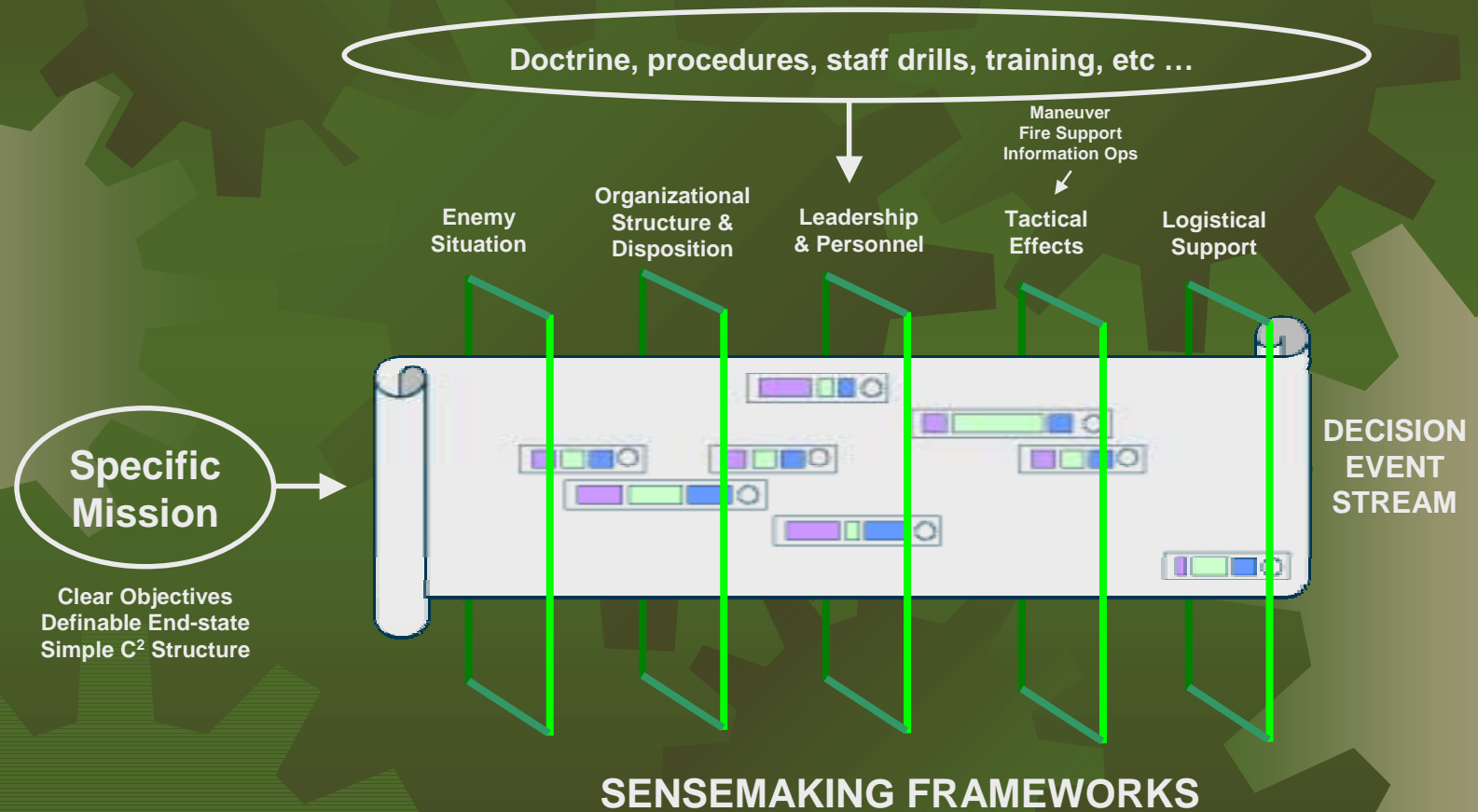
## TRADITION

Symbolic mental structures (patterns of action, patterns of means-ends behavior, organizational structures) that facilitate a non-nonsense, can-do, action-oriented stance toward the world. They provide ready-made formulas for action.

## STORIES

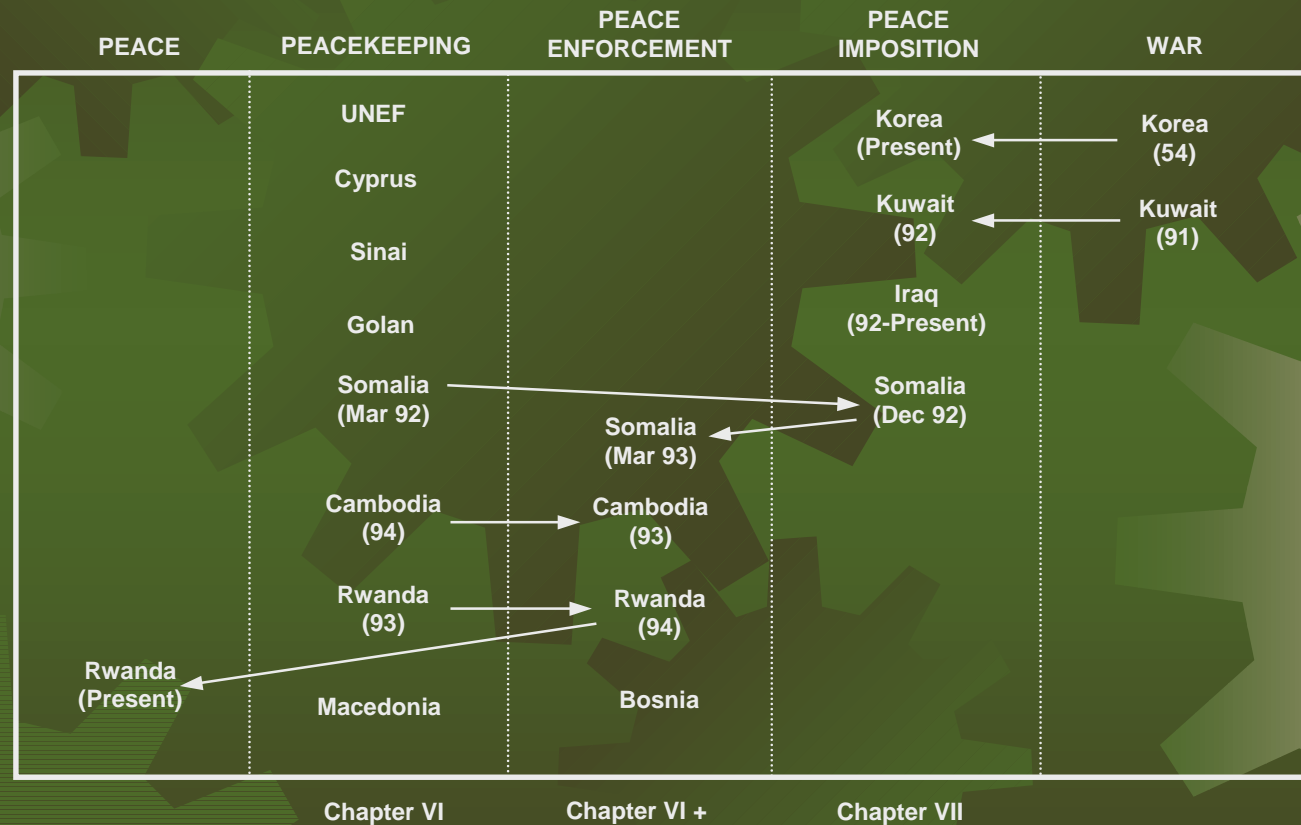
Narrative structures that represent filtered, ordered, and affected accounts of experience based on a "beginning-middle-end" story sequence. They are used to guide action under conditions of crisis, complexity, and time pressure.

# Traditional Combat Domain





# Recent UN Peace Operations



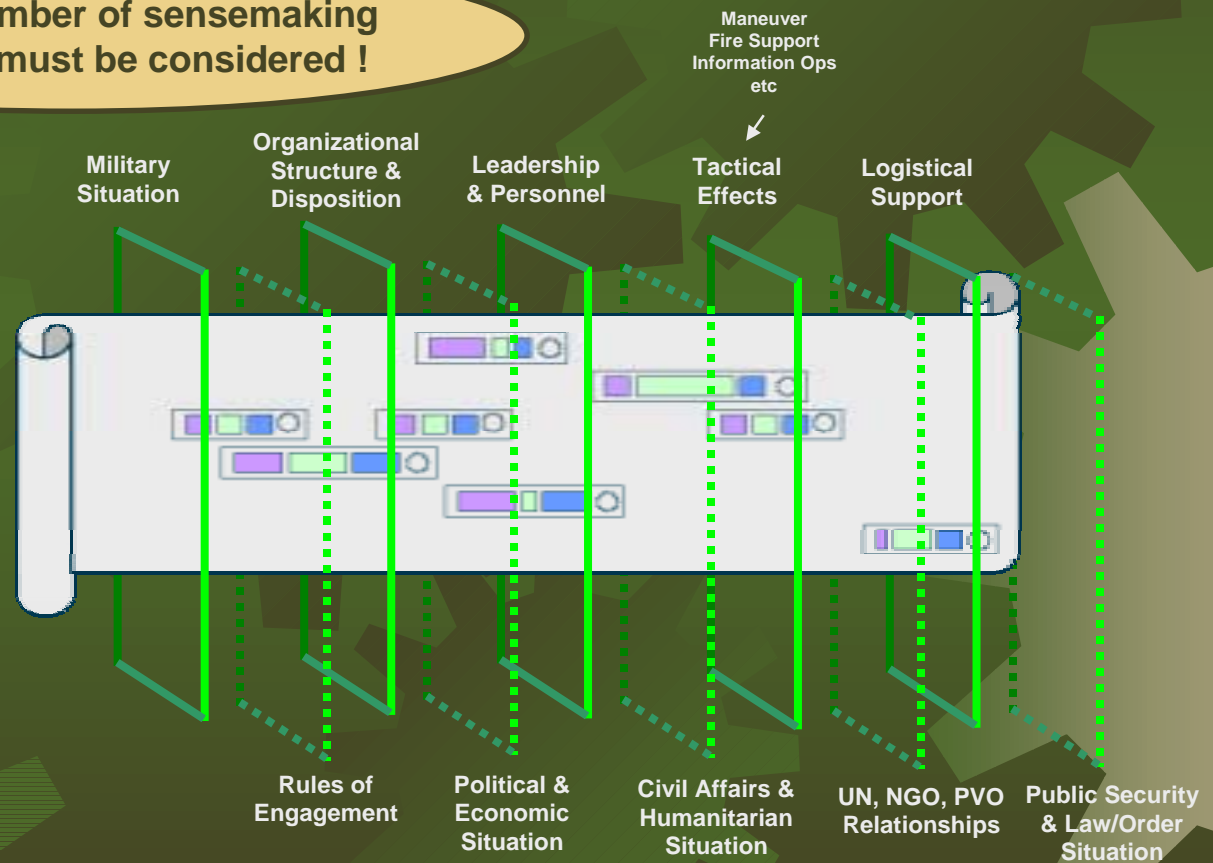
*Command Arrangement for Peace Operations*  
By David S. Alberts & Richard E. Hayes

# Complex Contingency Domain

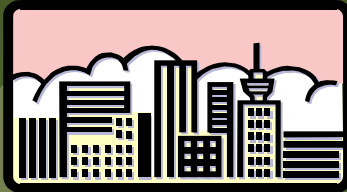
Increased number of sensemaking frameworks must be considered !

Broad  
Mandate

Conflicting Objectives  
Ambiguous End-state  
Complex C<sup>2</sup> Structure



# Example: Political Structure of Cities



## HIERARCHICAL CITIES

- Operate within a broadly accepted rule-of-law
- Citizens assume some level of responsibility
- Consistent set of beliefs, mores, expectations
- Typical of most US cities



## MULTICULTURAL CITIES

- Characterized by ethnic struggle for dominance
- Government officials supported only by partisan groups
- Other groups exhibit subversion and must be coerced
- Diverse set of beliefs, mores, expectations
- Examples: Jerusalem, Belfast

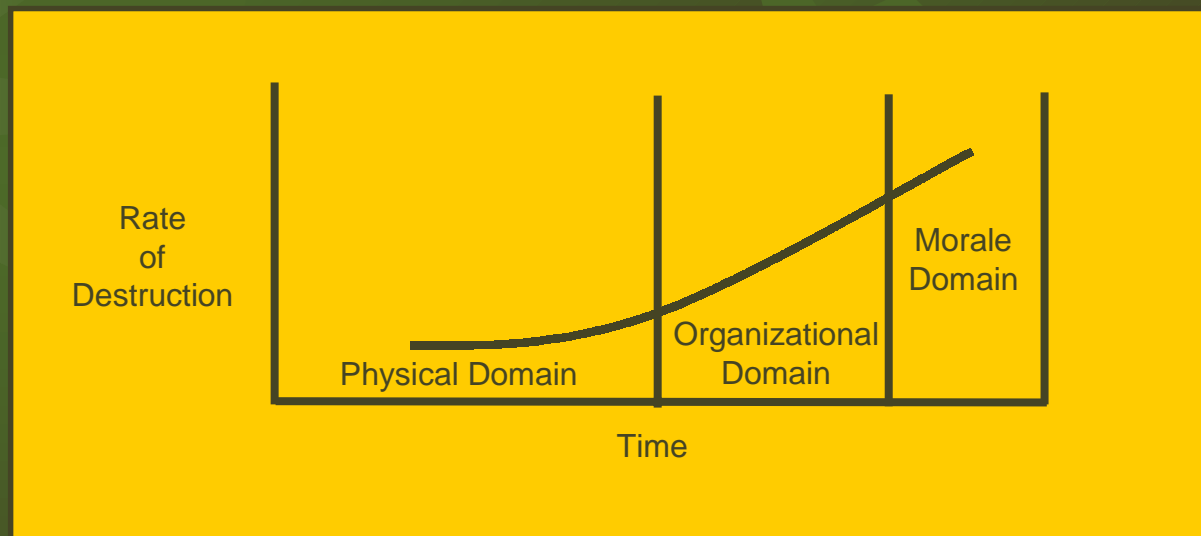


## TRIBAL CITIES

- Blood-based allegiances produce intractable and merciless struggle
- Typically characterized by overpopulation and impoverishment
- Few outward clues of family/clan membership
- Examples: Mogadishu, Kigali, Sarajevo

# Situation Understanding in Urban Operations

**Need good situation awareness at all levels !**



*Training for Urban Operations*

MG(ret) Grange

Presented at: *Preparing for Urban Operations in the 21<sup>st</sup> Century*

RAND Corporation, 22-23 Mar 2000

# Sensemaking Complexity in Other Venues



Is this an accident or criminal act?  
How many casualties?  
NBC contamination?  
Are there more devices?

## DOMESTIC TERRORIST RESPONSE

Response priorities?  
Sequencing of response actions?  
How do we maintain common understanding?  
Command & control relationships?



Preservation of  
Criminal Evidence



Fire Containment



Scene Security &  
Crowd Control



Facility & Personnel  
Decontamination



Protection of  
First Responders



Public  
Information



Casualty Triage &  
Decontamination



Secondary Device  
Disposal

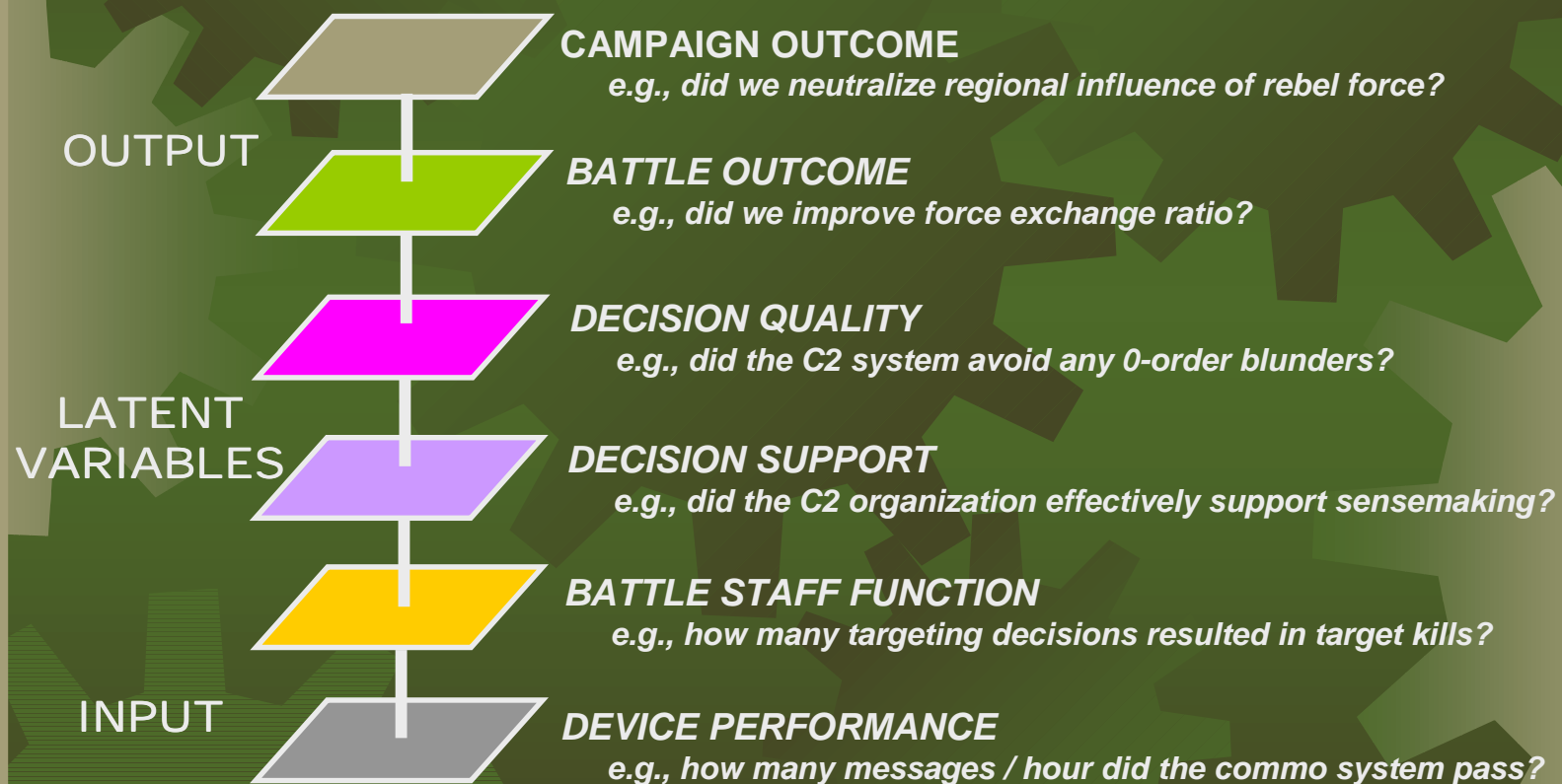
Incident  
Management

Federal  
State  
Local  
Private



# System Performance Measurement: The Need for a Paradigm Shift

# Levels of C<sup>2</sup> System Measurement

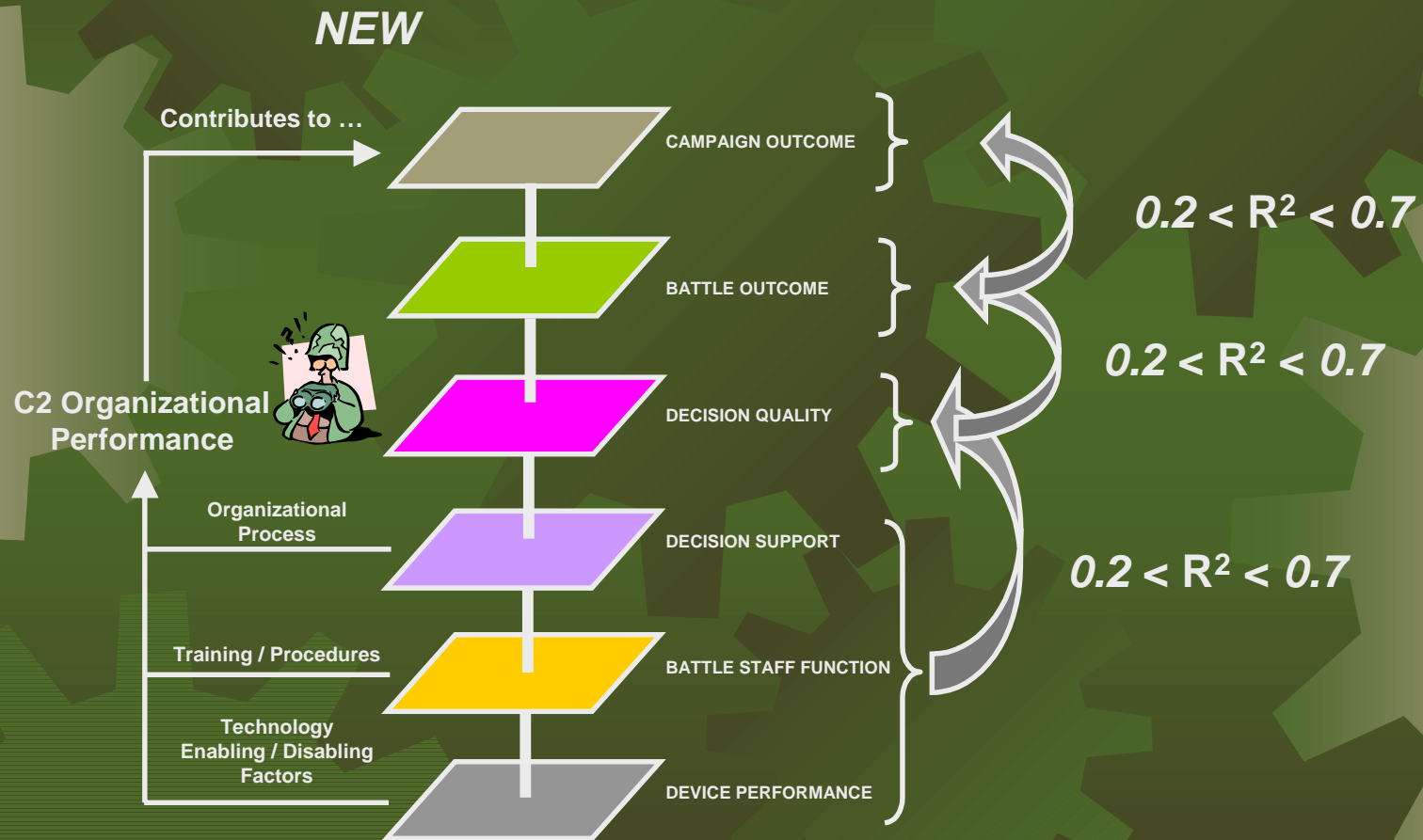


# Need for a New Measurement Paradigm

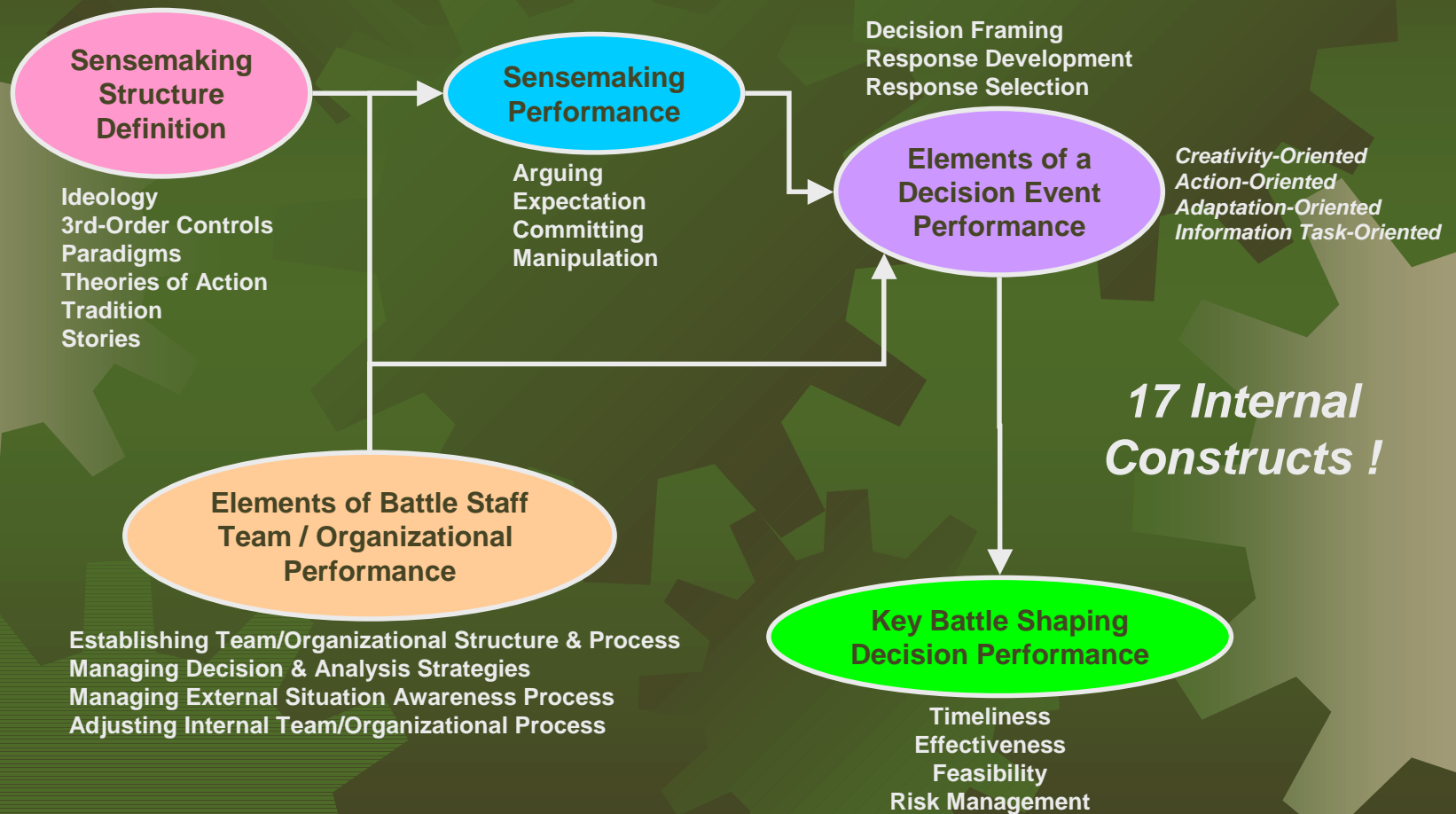




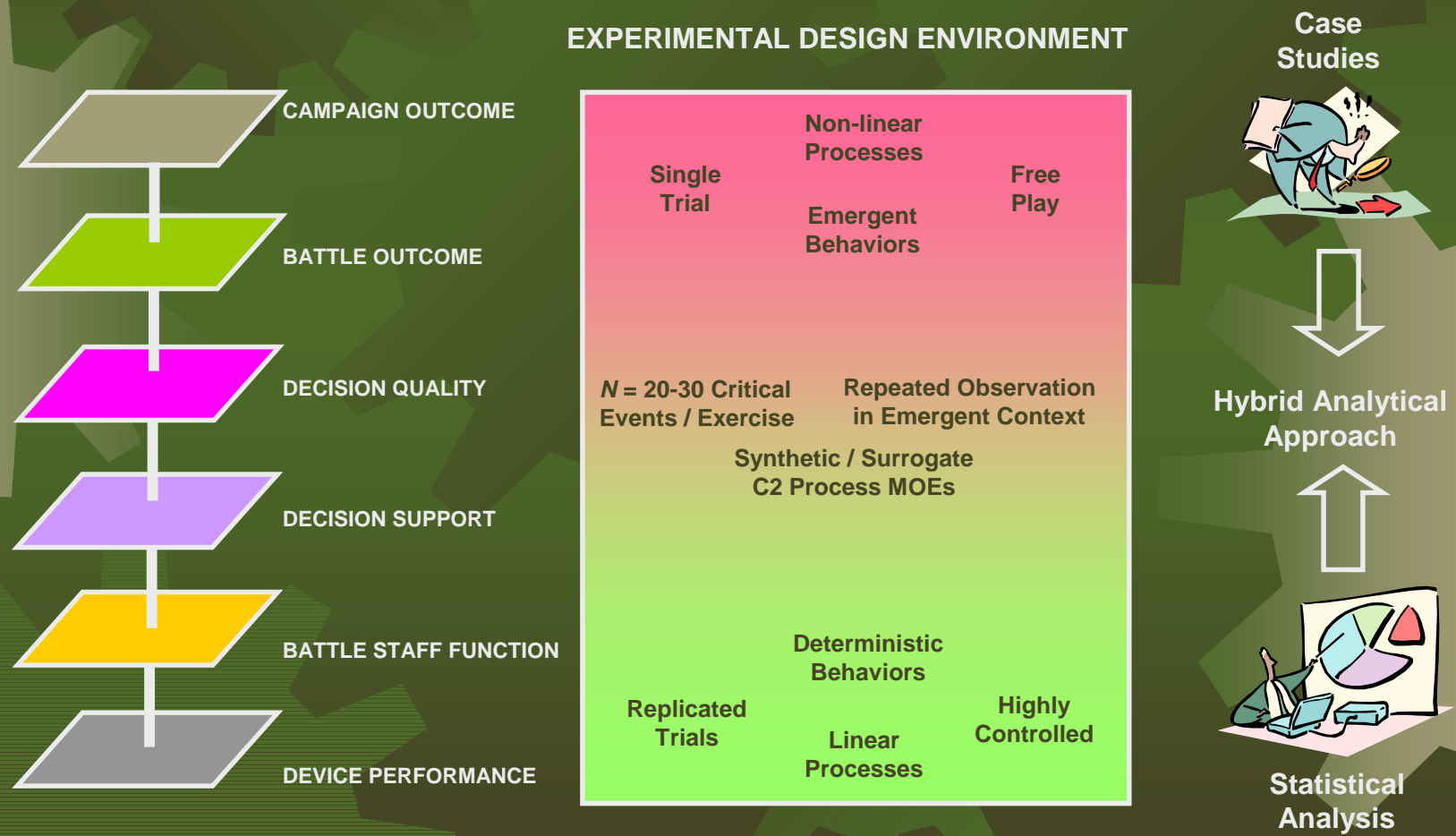
# Loosely Coupled Variables



# Analytic / Modeling Challenge



# Measurement Approach



# Synthetic/ Surrogate Measures of C<sup>2</sup> Performance Impact

EXAMPLE:  
VOICE-OVER-IP TELECONFERENCING



KEY BATTLE SHAPING DECISIONS ...

1 2 3 4

Ideology					
3rd-Order Controls		✓			
Paradigms			✓		
Theories of Action	✓		✓		
Tradition					
Stories				✓	
Establishing Team/Organizational Structure & Process					
Managing Decision & Analysis Strategies	↑	↑			
Managing External Situation Awareness Process			↑	↑	
Adjusting Internal Team/Organizational Process					
Arguing					
Expectation	↑	↑	↑		
Committing	↑				
Manipulation					
Decision Framing					
Response Development	↑	↑	↑	↑	
Response Selection				↑	



# Summary

- ✱ Military C<sup>2</sup> will remain a complex, proactive, interpretive organizational process – *particularly at Division and above*
- ✱ Attempts by the US Army to show “return on investment” for digitization have encountered same frustrations as private industry –*reflects underlying measurement issues*
- ✱ Our understanding of the military C<sup>2</sup> decision making process has evolved over time from the simple OODA model to a more naturalistic model –*one that emphasizes tradeoffs among time available, information available, situation recognition, and risk management*
- ✱ It is now time to extend these models further by formally addressing C<sup>2</sup> decision making as a collective sensemaking process heavily influenced by cultural variables and team dynamics
- ✱ Assessing the impact of training and technology on C2 system performance will require the development of synthetic/surrogate measures of process performance and a hybrid approach to experiment design



# Questions & Discussion